

Computer Graphics: Rendering

Lecture 2: Radiometry, Photometry

Kartic Subr



Computer Graphics









image manipulation-







Virtua1

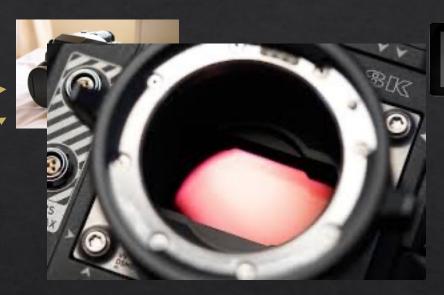
rendering



Energy in the scene





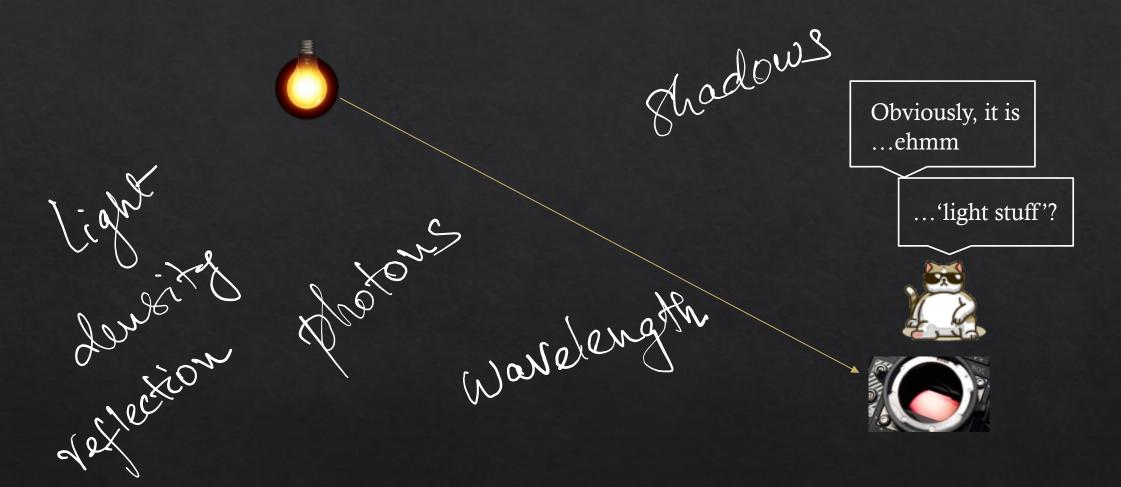






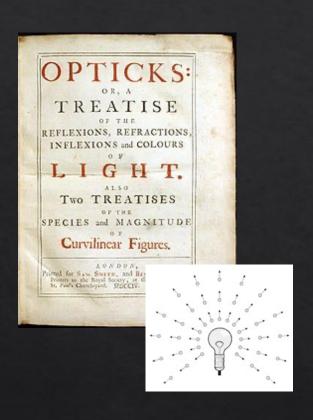
What do cameras record?





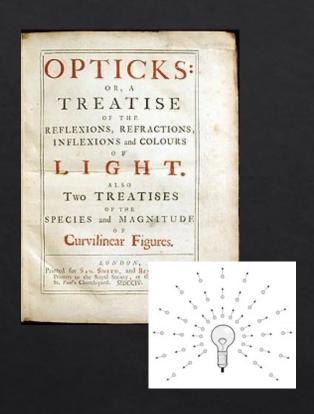




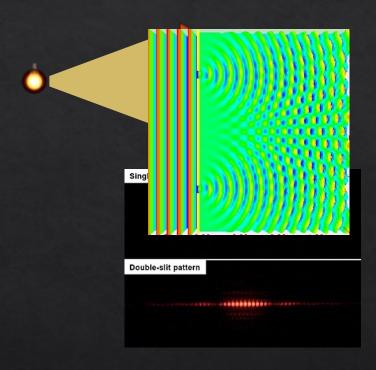


Isaac Newton 1704



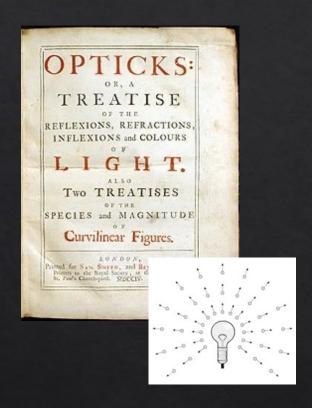


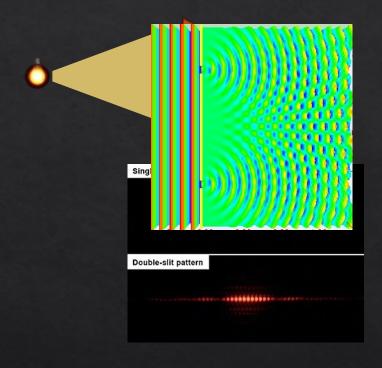
Isaac Newton 1704

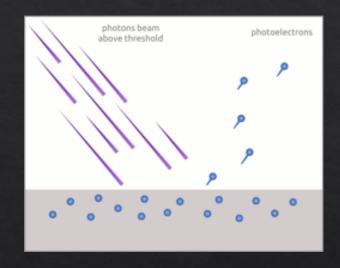


Thomas Young 1801









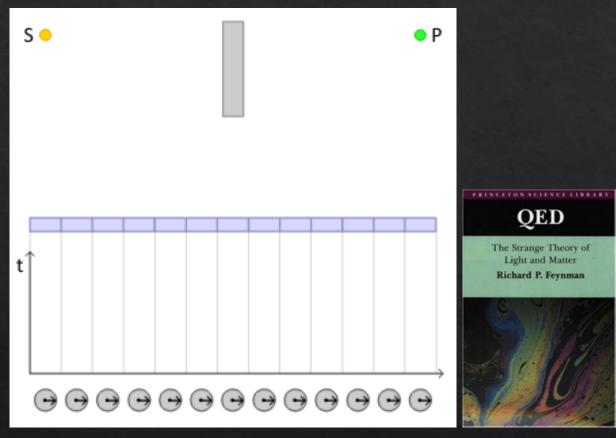
Isaac Newton 1704 Th

Thomas Young 1801

1887 Hertz, 1902 Lenard, 1905 Einstein

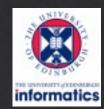
Straight lines?





Feynman 1985, read this

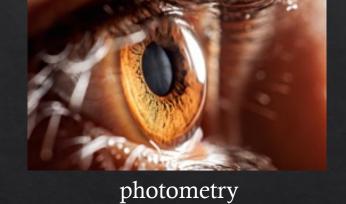




The study of light





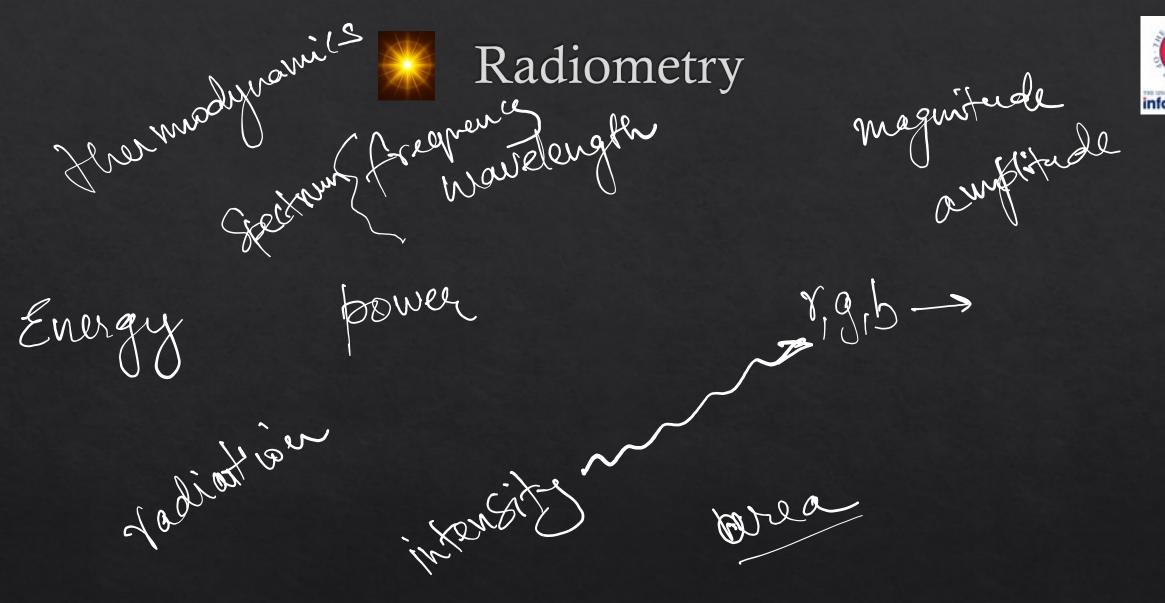




Interested in knowing more? Read this







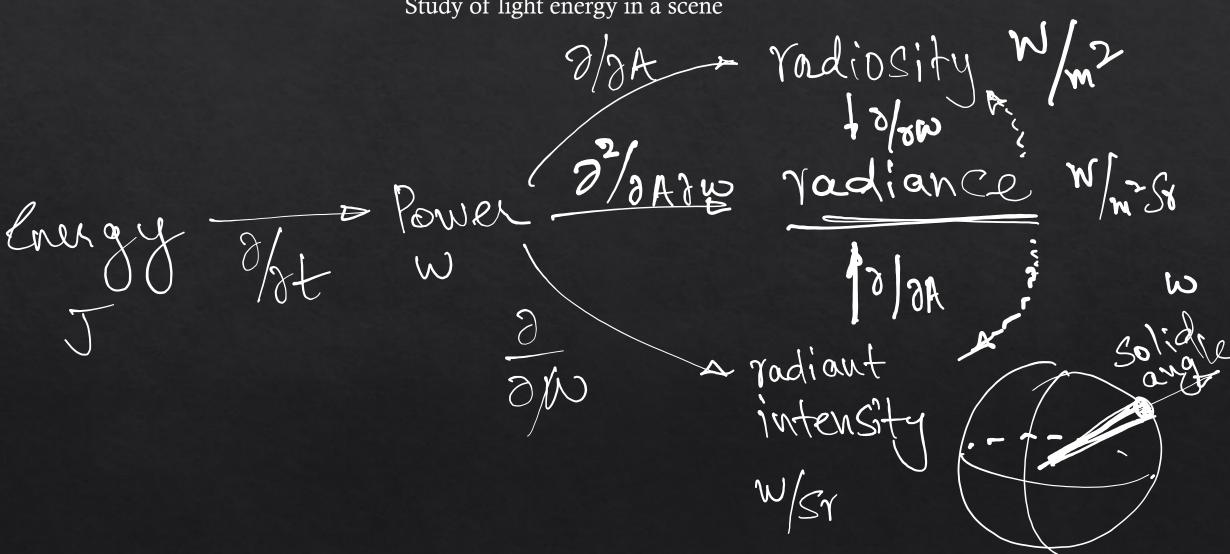




Radiometry

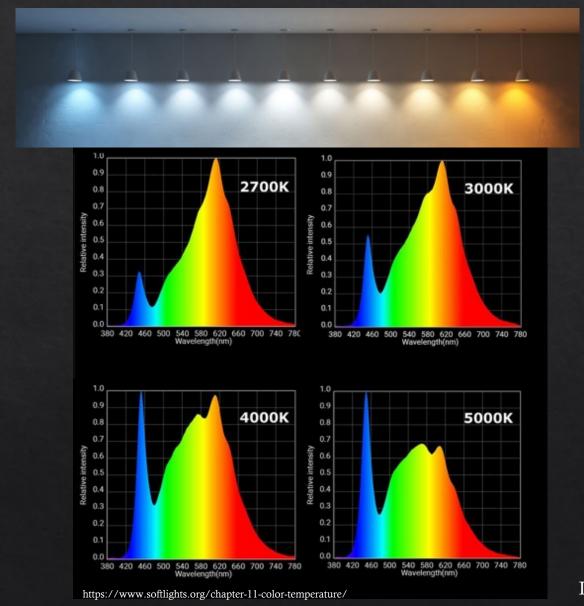


Study of light energy in a scene



Spectrometry: radiometric qty. per wavelength



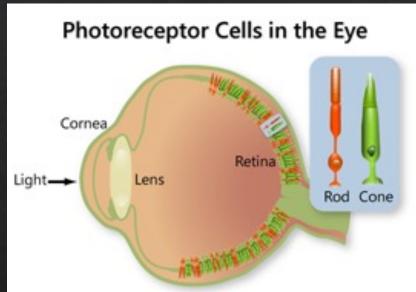


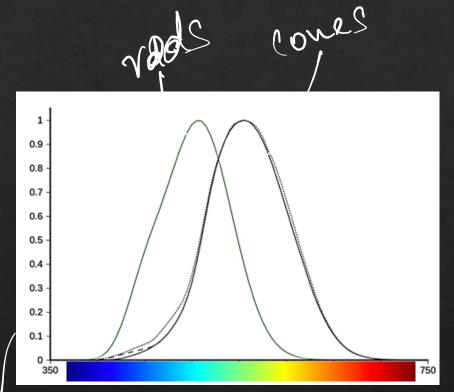






Study of perceived light energy in a scene



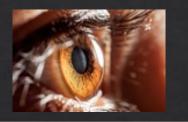


 $\beta(\lambda) = \beta(\lambda) \cdot V(\lambda) d\lambda$

Lumimous Seusitévites







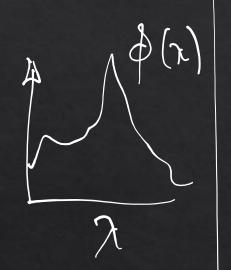
QUANTITY	RADIOMETRIC	PHOTOMETRIC
Power	W	Lumen (lm) = cd·sr
Power Per Unit Area	W/m ²	$Lux (lx) = cd \cdot sr/m^2 = lm/m^2$
Power Per Unit Solid Angle	W/sr	Candela (cd)
Power Per Unit Area Per Unit Solid Angle	W/m ² ·sr	$cd/m^2 = lm/m^2 \cdot sr = nit$

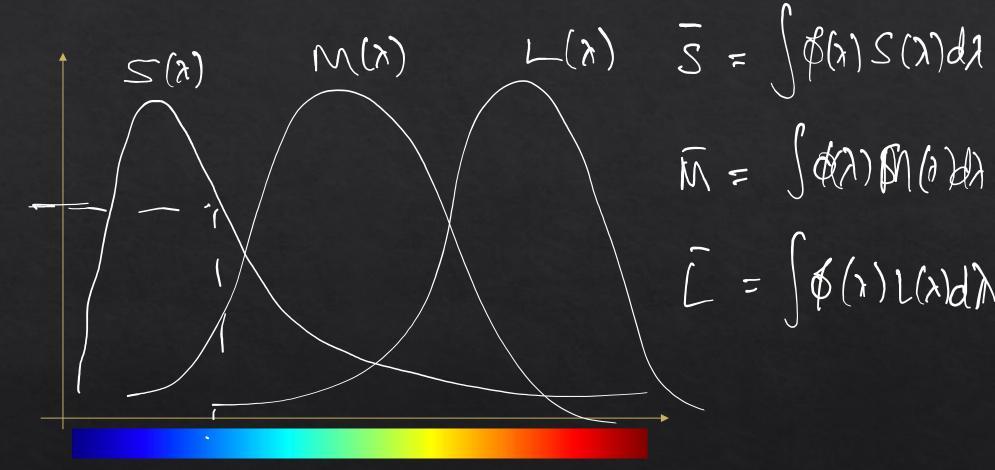


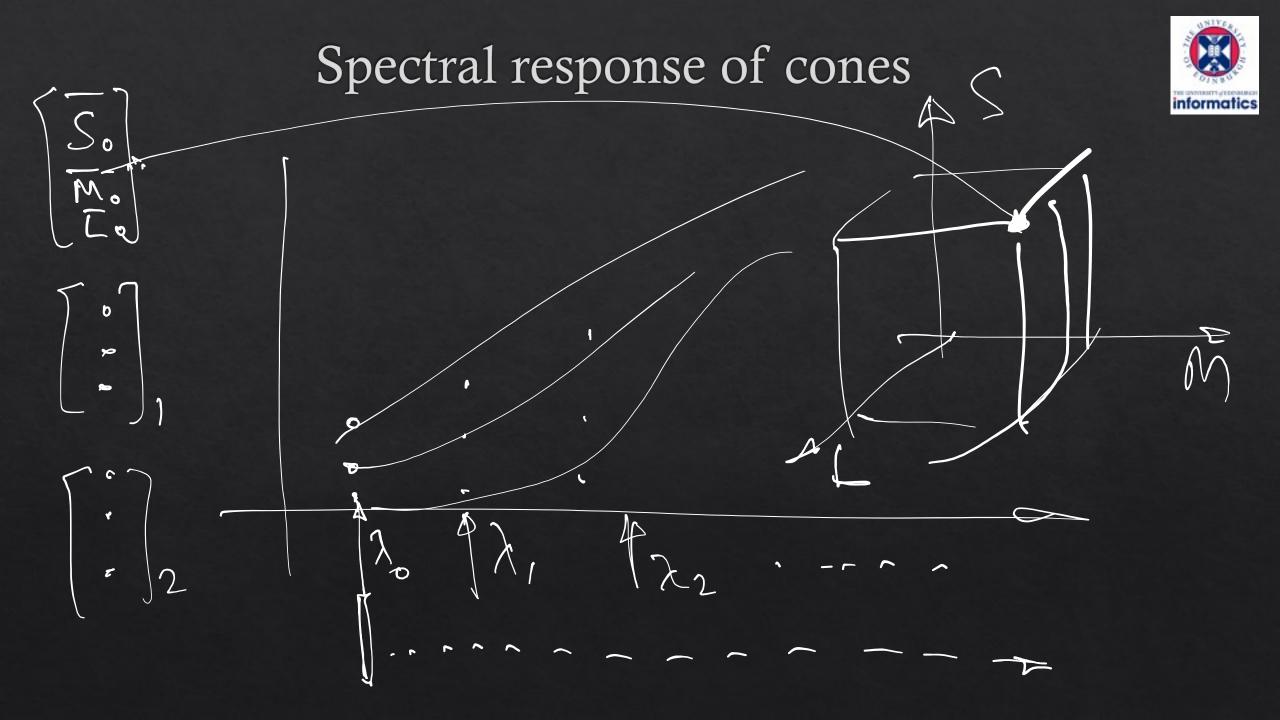


Spectral sensitivity of our eyes



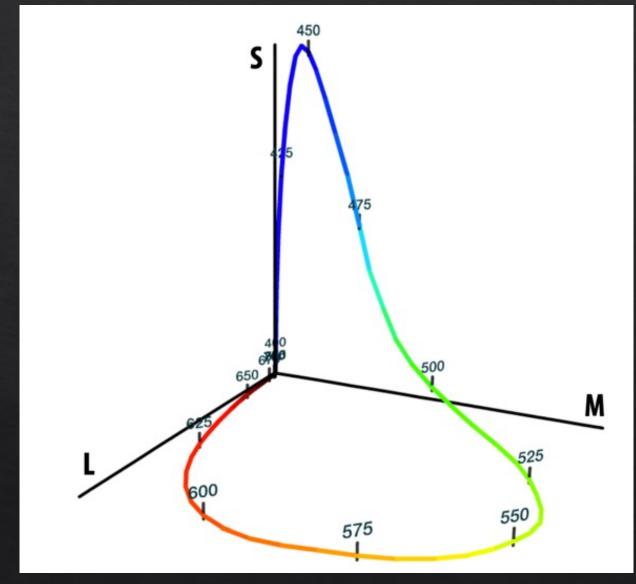




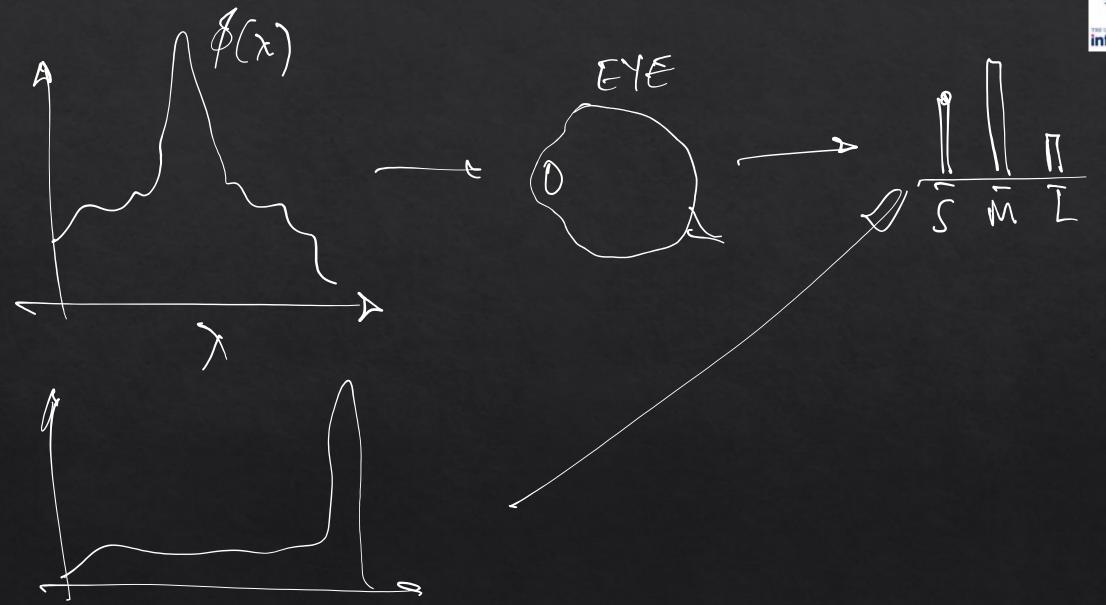


plotting S,M,L as 3D points as a function of wavelength









Metamers



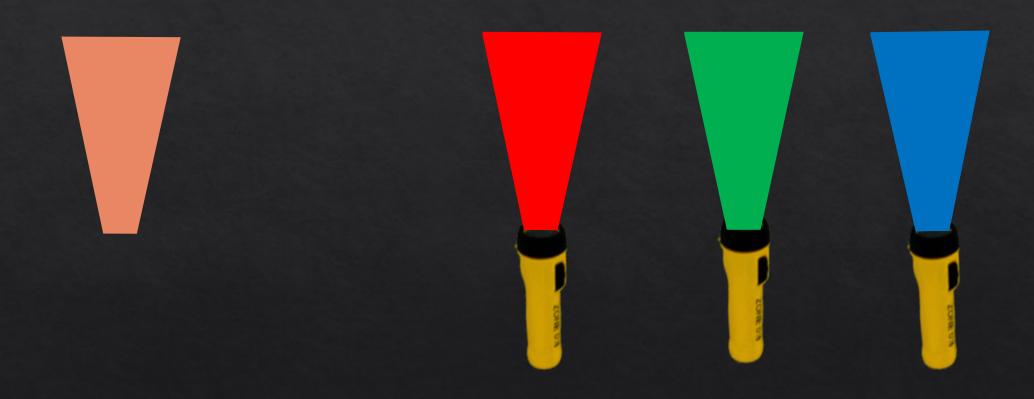




http://persci.mit.edu/people/adelson/checkershadow_proof

Trichromatic theory of light





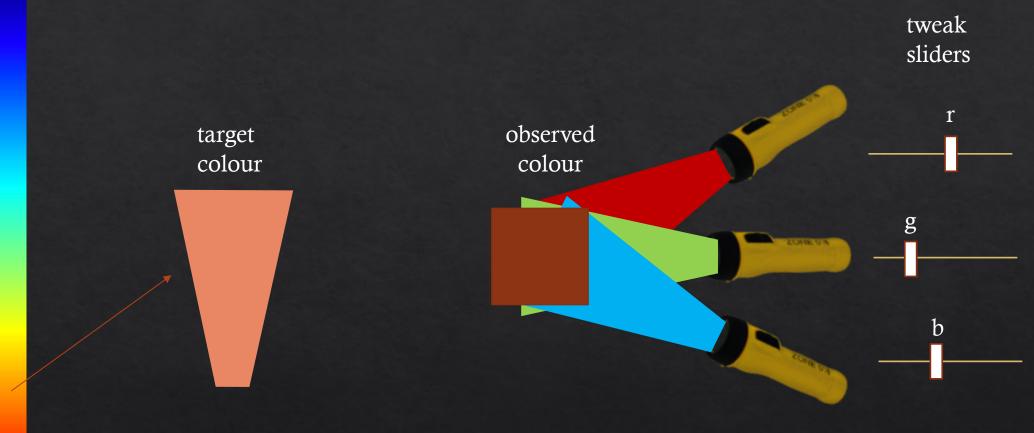
Trichromatic theory of light





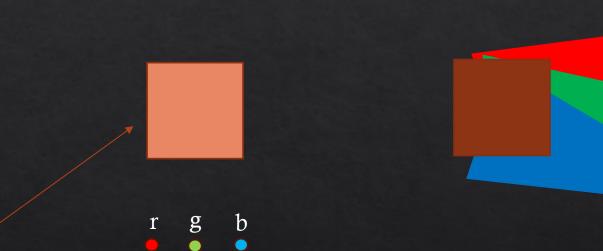
Matching Experiment

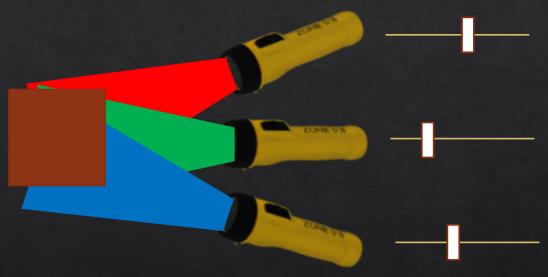




Matching Experiment







Tristimulus values

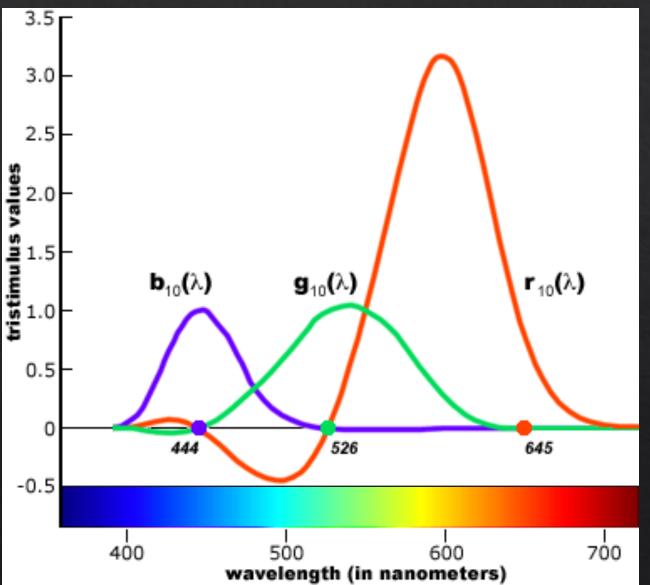


Tristimulus values



Tristimulus values





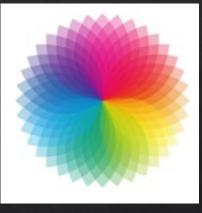
Confusing? Read more here
(search for 'Maxwell' on the page)
or here

The study of light





photometry



colorimetry

Interested in knowing more? Read this











