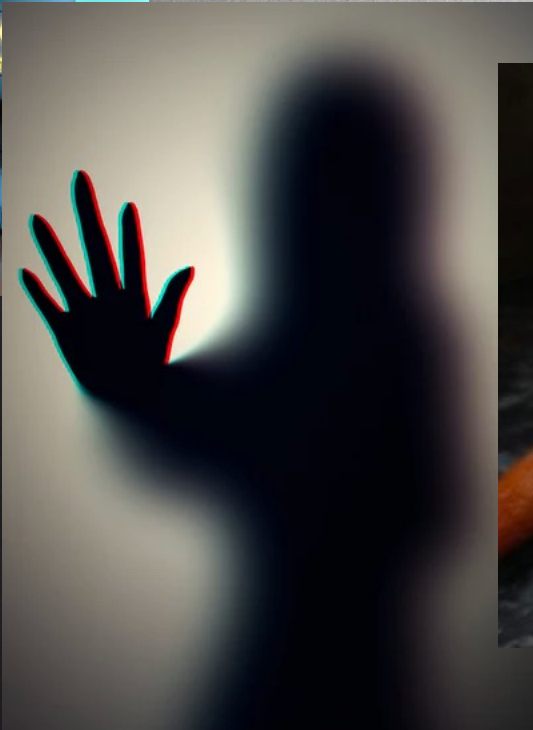
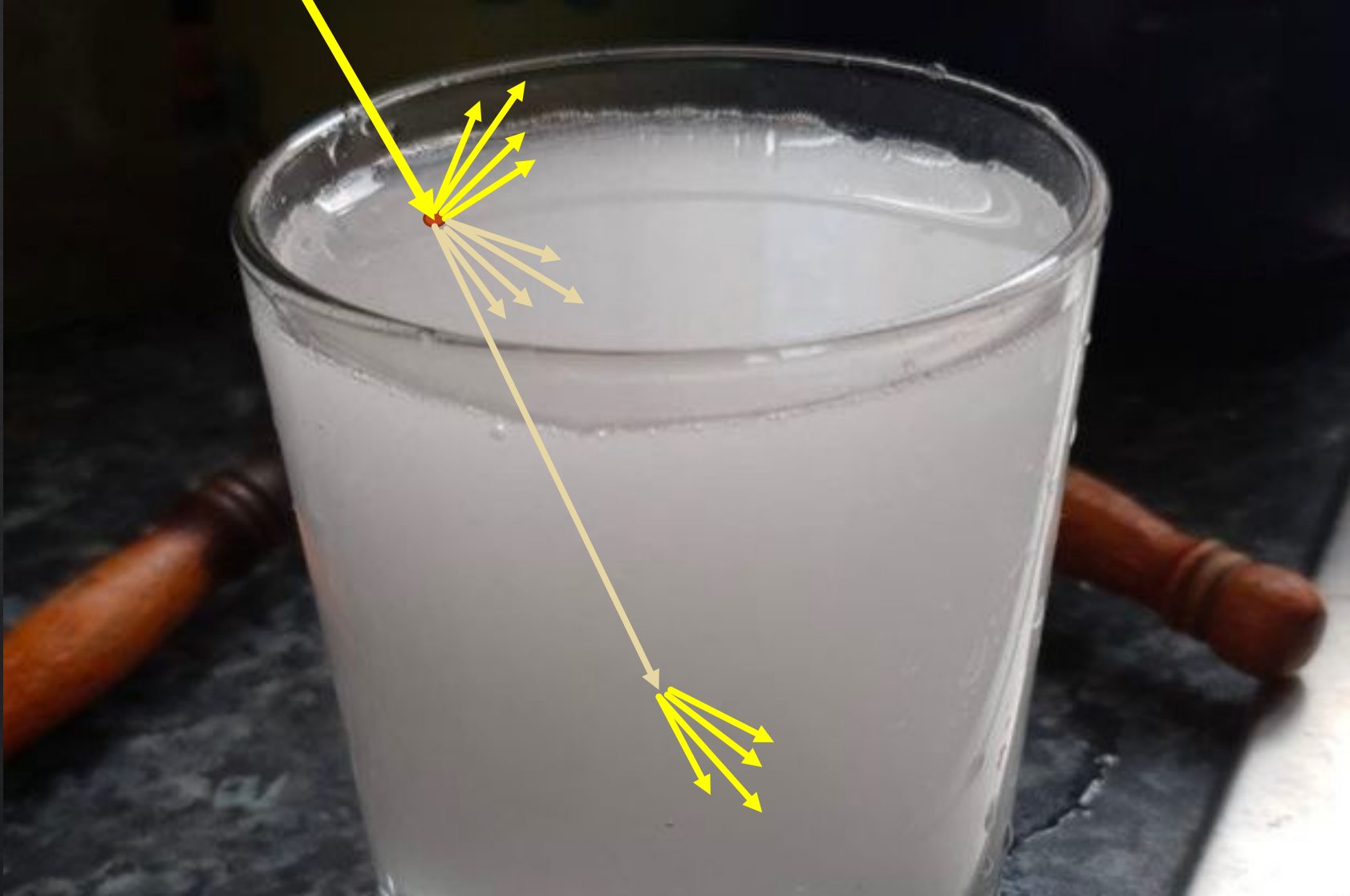


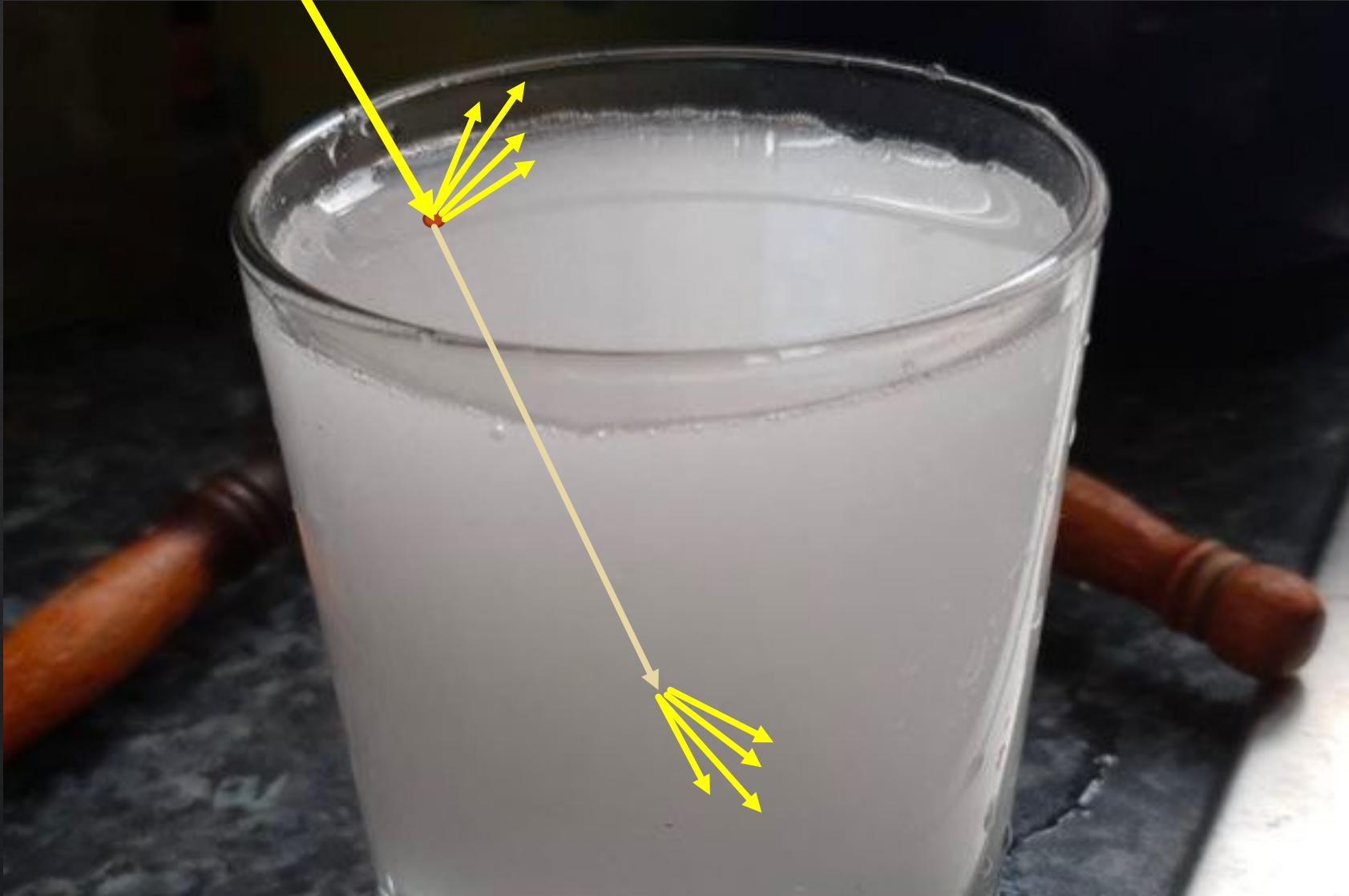
Computer Graphics

Lecture 16: Scattering media

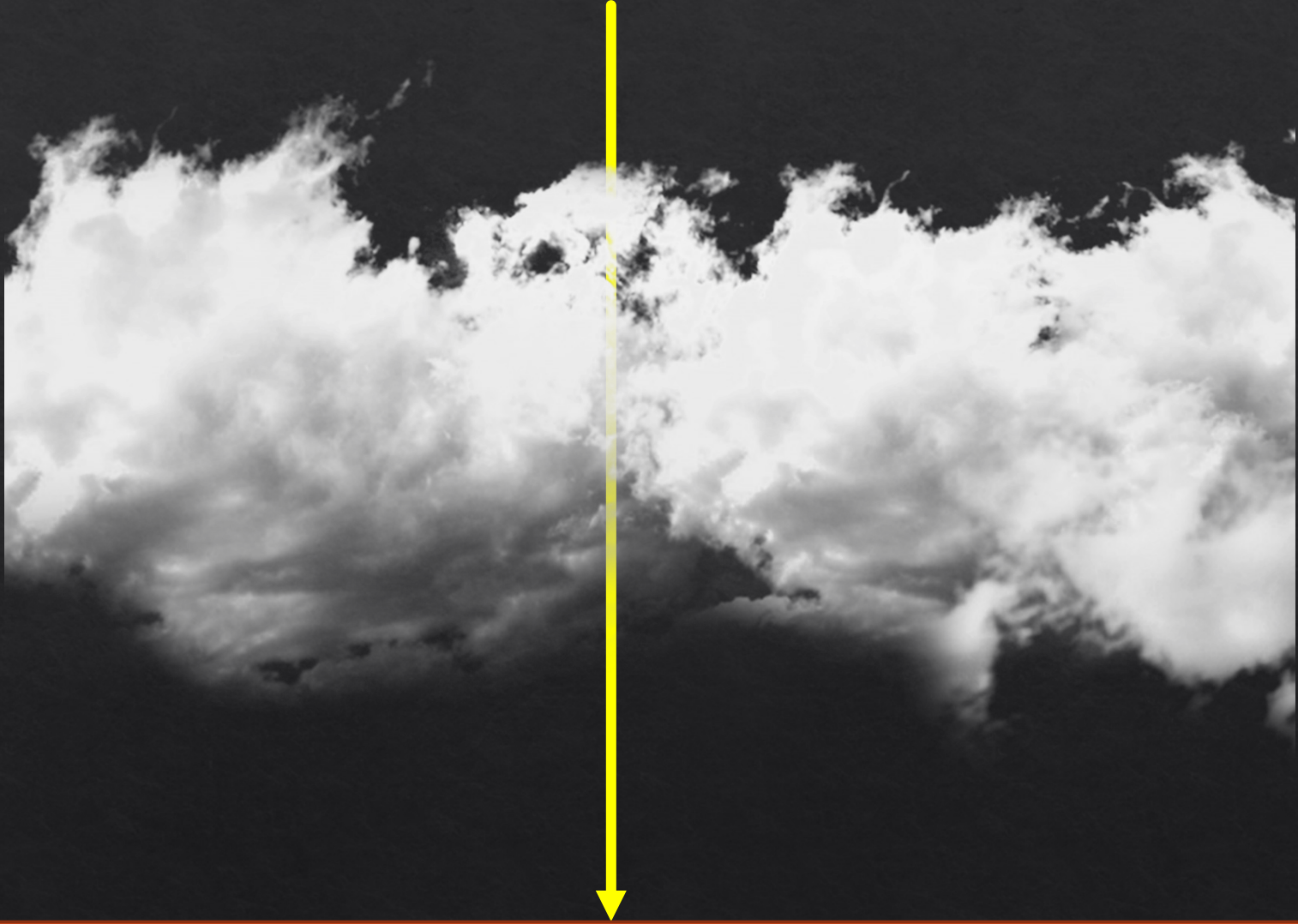
Kartic Subr

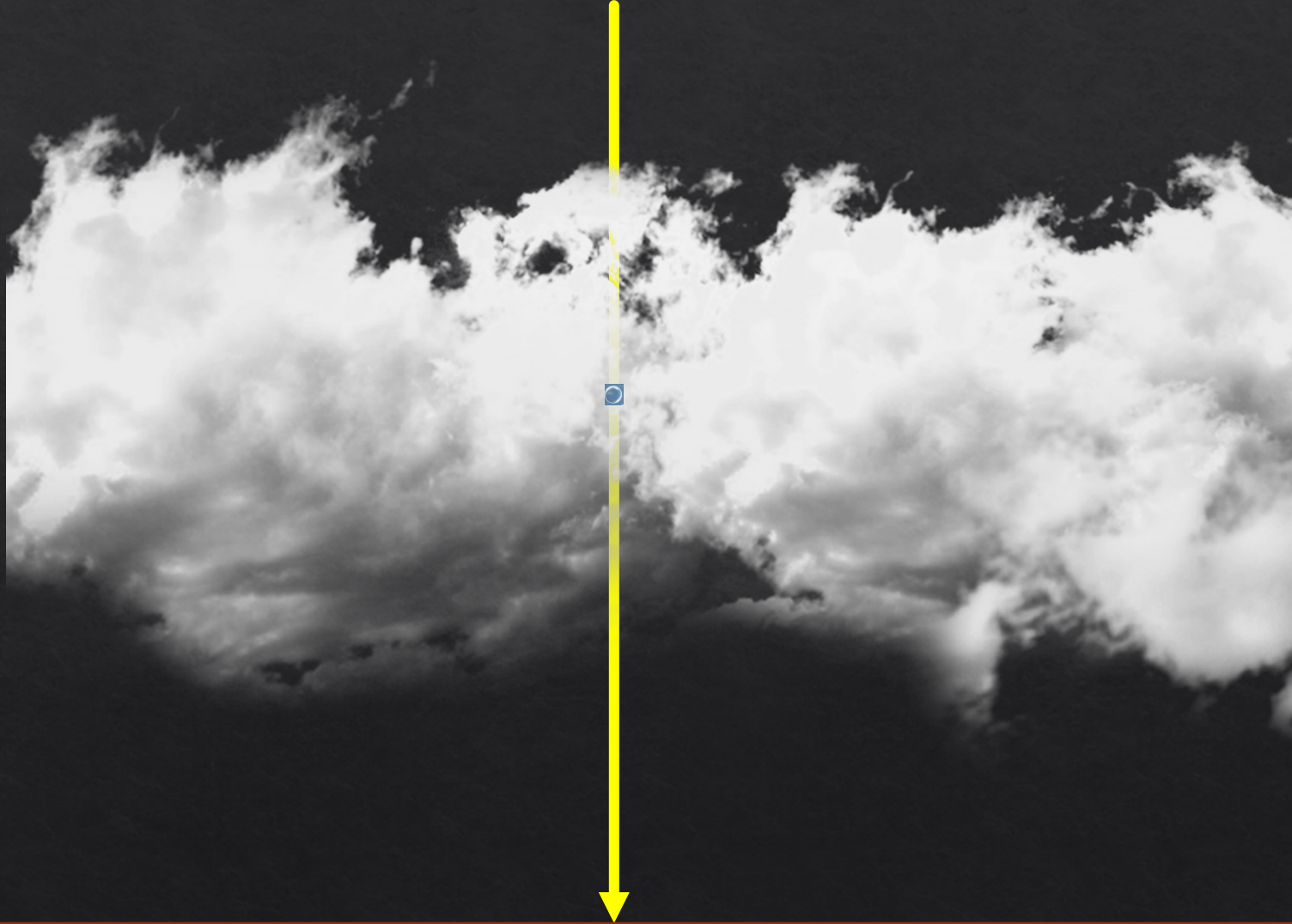


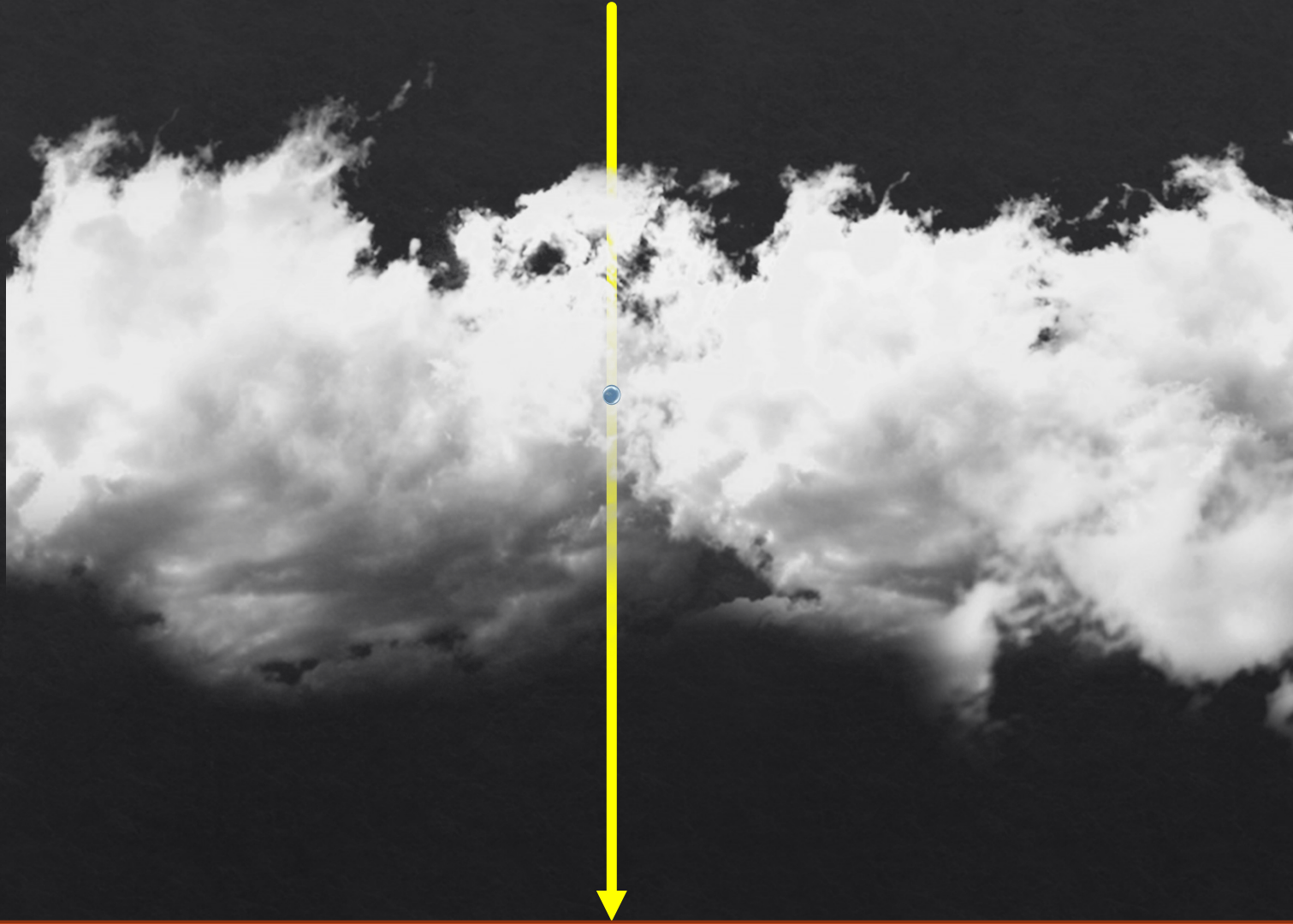




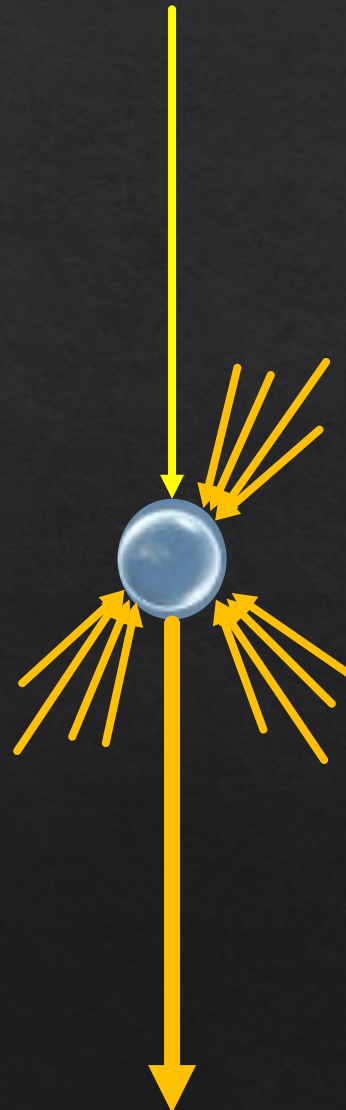












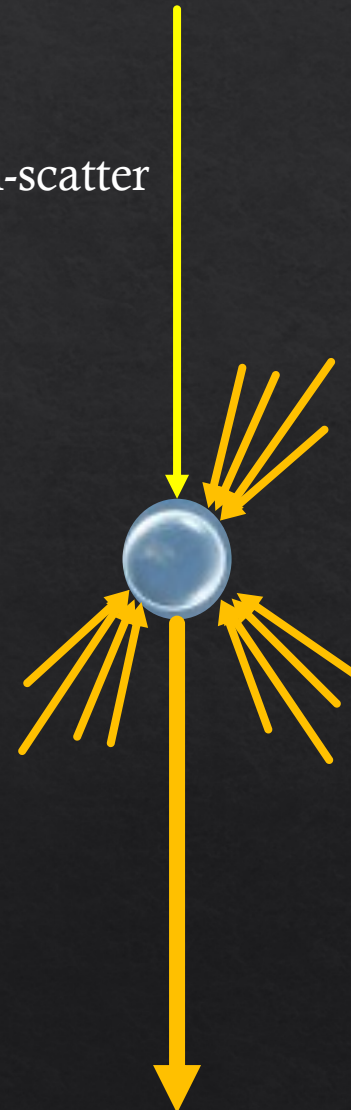
absorption



out-scatter



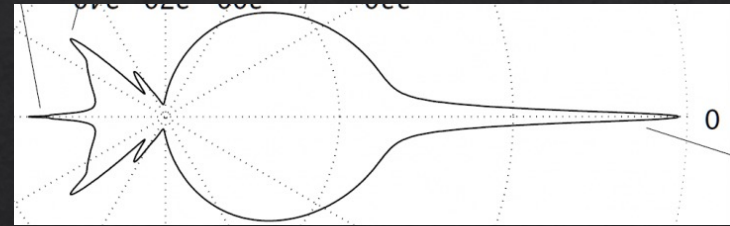
in-scatter

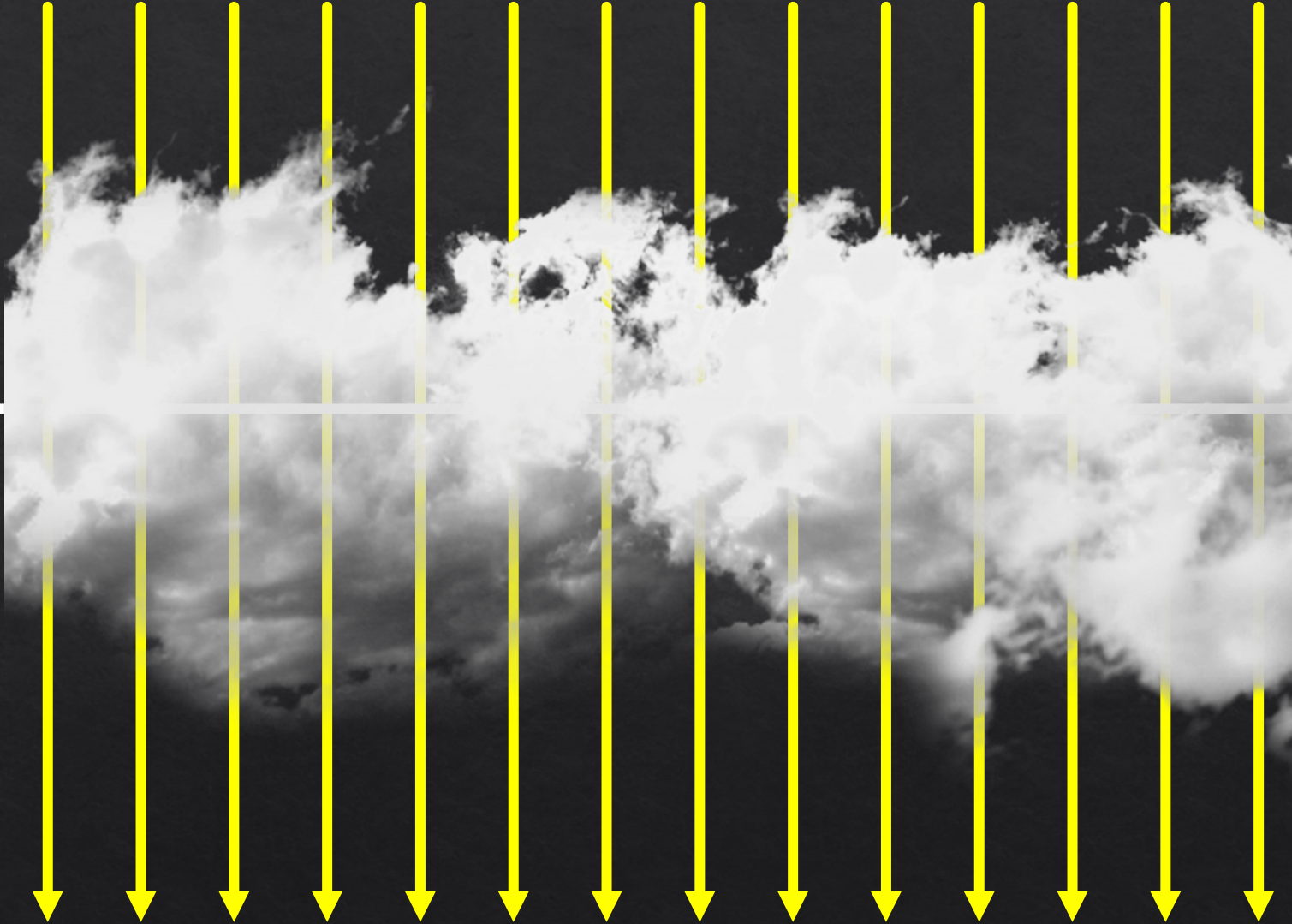
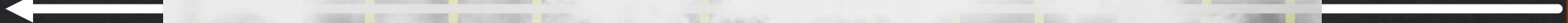


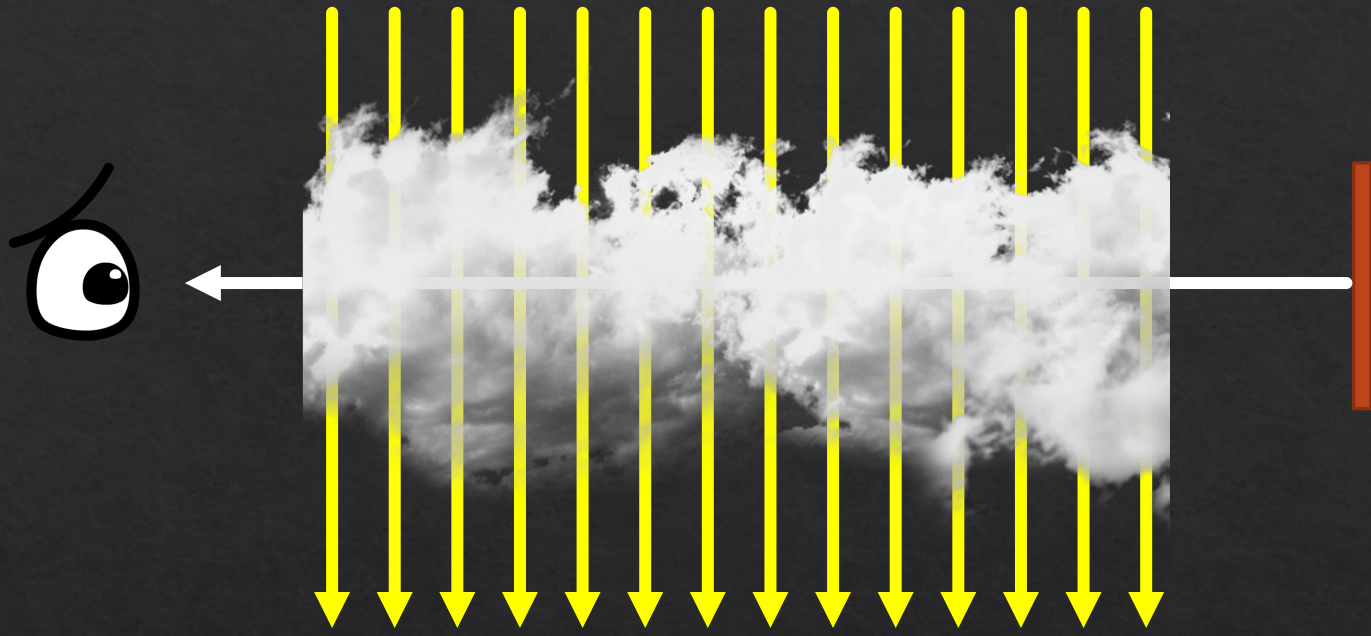
emission



Phase function



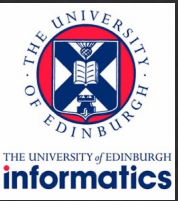




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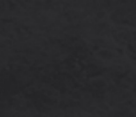
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SIGGRAPH 2018 course slides



<https://cs.dartmouth.edu/~wjarosz/publications/novak18monte-sig.html>

Simplify calculations by adapting BRDFs?



A Practical Model for Subsurface Light Transport

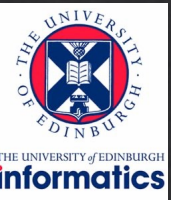
Henrik Wann Jensen

Stephen R. Marschner

Marc Levoy

Pat Hanrahan

Siggraph 2001



BRDF



BSSRDF



Full simulation

