

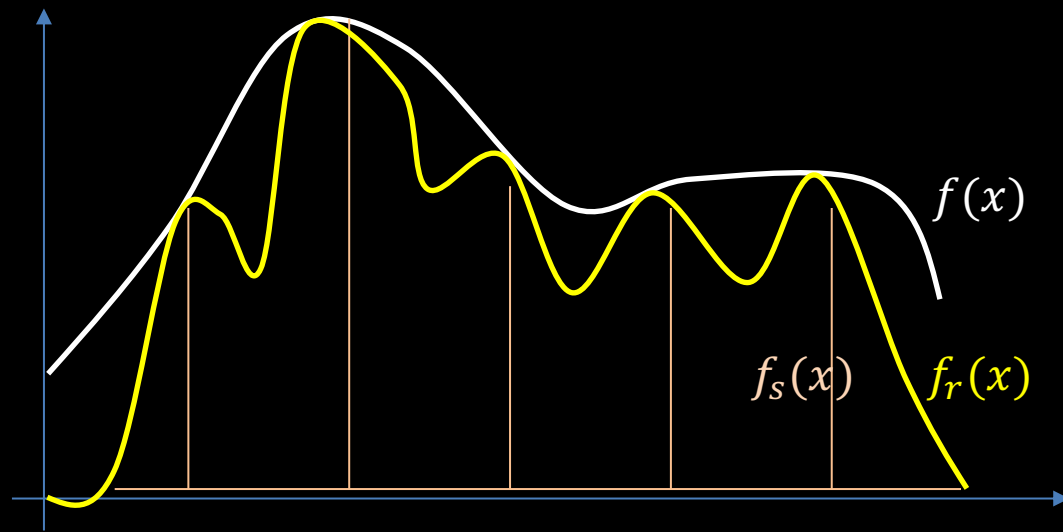
Computer Graphics

Lecture 14: Sampling I

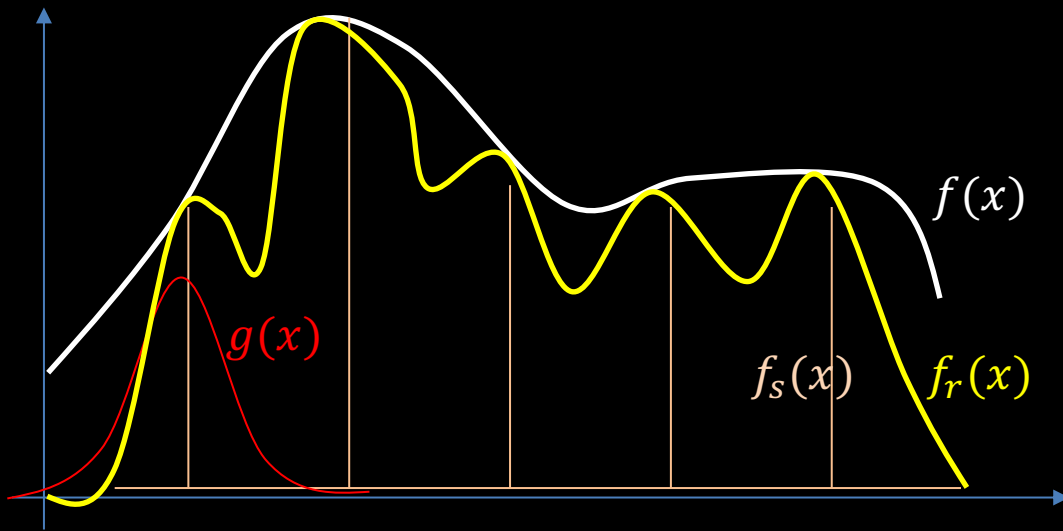
Kartic Subr

What is sampling?

Function reconstruction problem



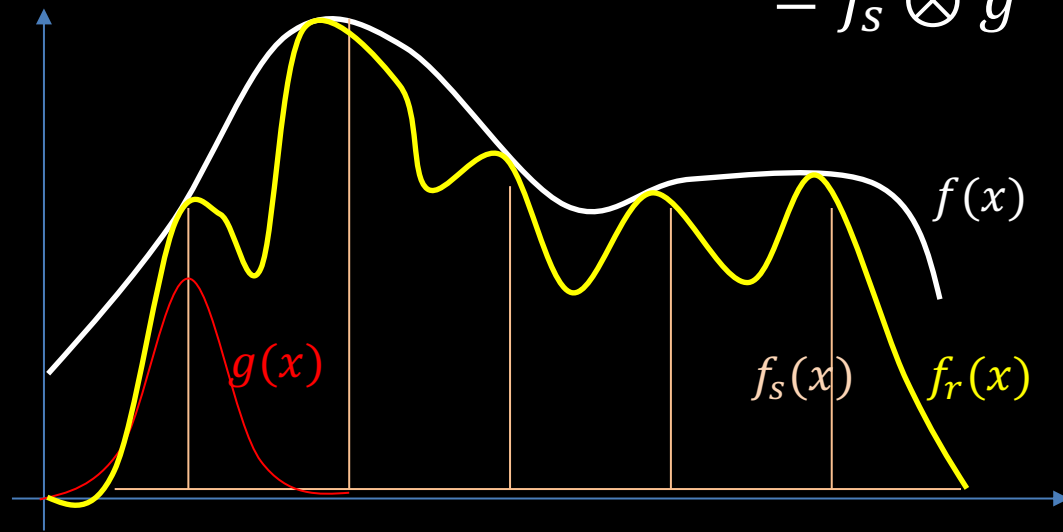
Interpolate samples using a fixed function $g(x)$



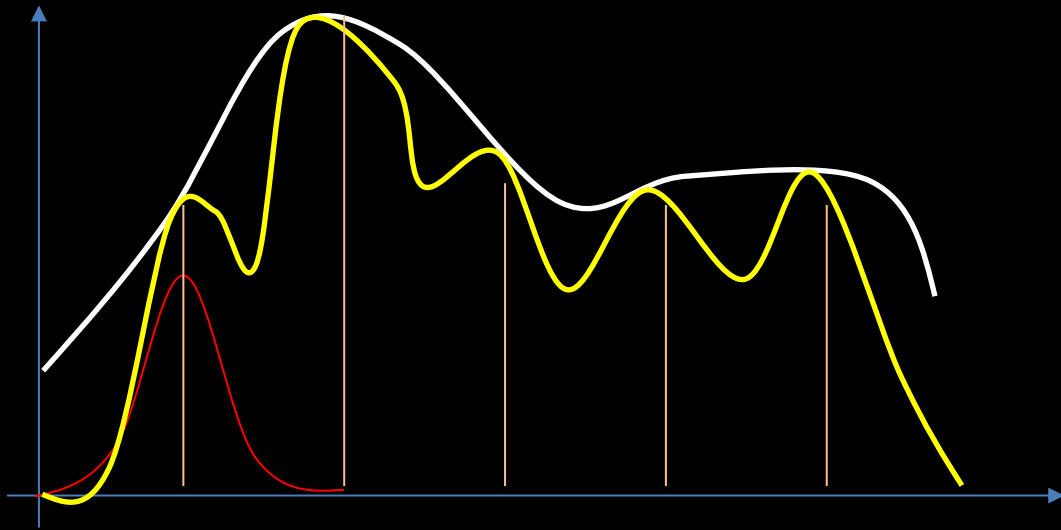
Convolution with a 'reconstruction kernel'

$$f_r(x) = \int f_s(x-y)g(y)dy$$

$$= f_s \otimes g$$



How to reduce reconstruction error?



Some preliminaries: this lecture

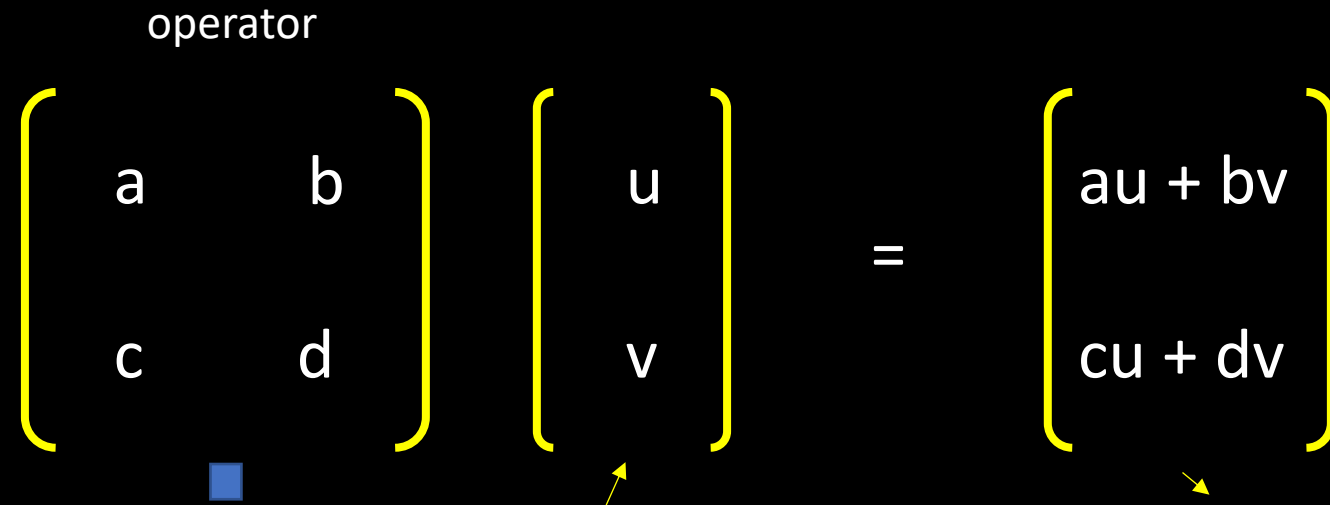
Dirac-Delta distribution

Dirac-Delta distribution

1. Zero everywhere else
2. Unit integral
3. Identity function for convolution

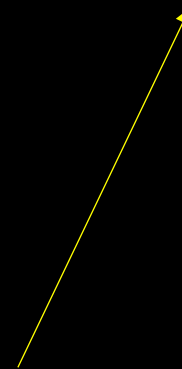
Recall: 'Operate on' a vector?

operator

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} u \\ v \end{pmatrix} = \begin{pmatrix} au + bv \\ cu + dv \end{pmatrix}$$


Which vector – unaffected by operator?

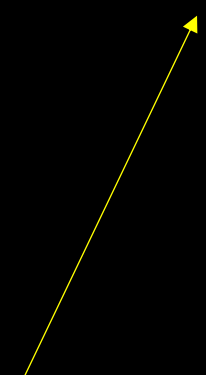
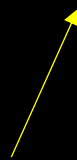
$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} u \\ v \end{pmatrix} = \text{constant} \begin{pmatrix} u \\ v \end{pmatrix}$$



Which vector – unaffected by operator?

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} u \\ v \end{pmatrix} = \text{constant} \begin{pmatrix} u \\ v \end{pmatrix}$$

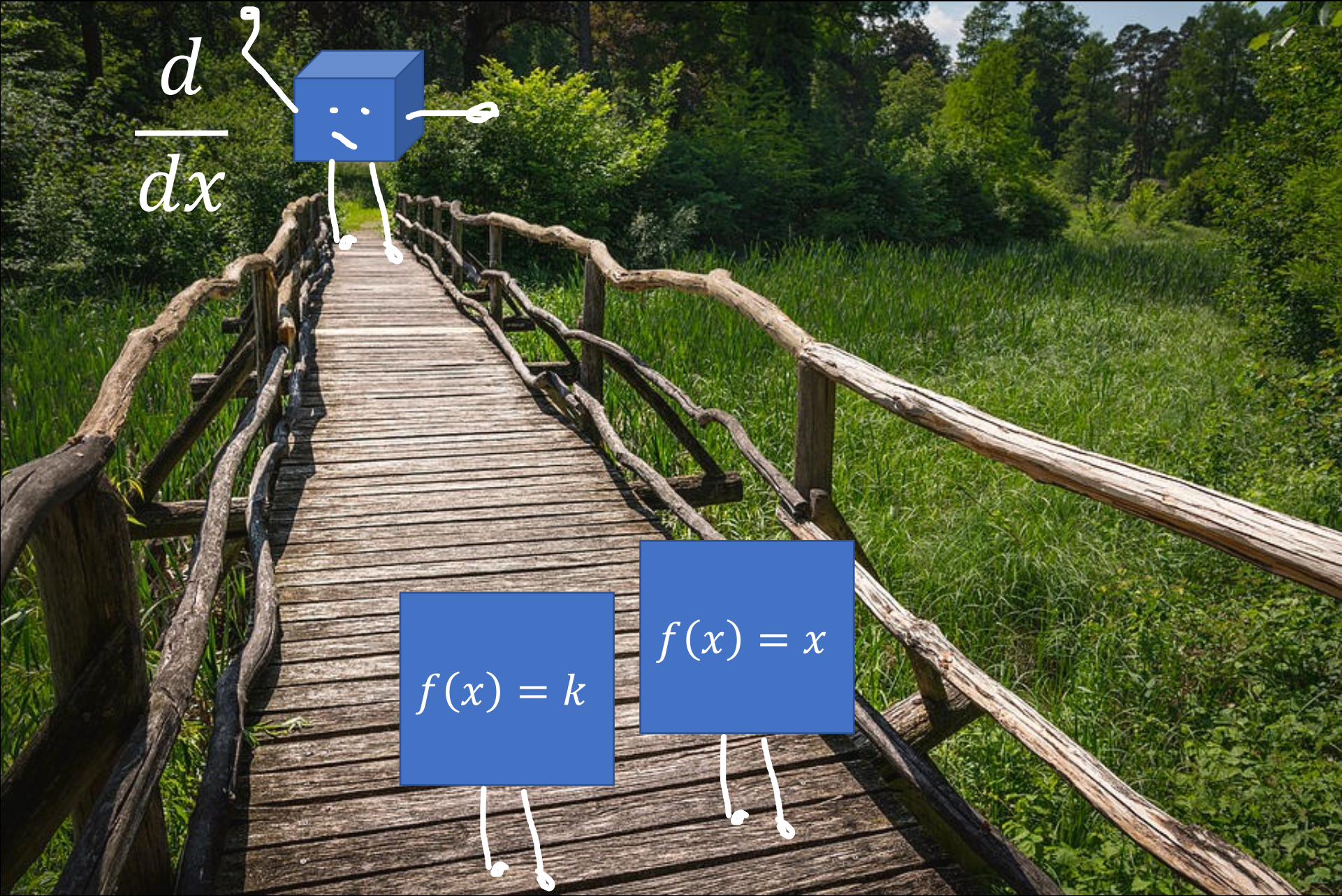
Eigenvector
of matrix



Continuous - Eigenfunctions

$$\frac{d}{dx}$$

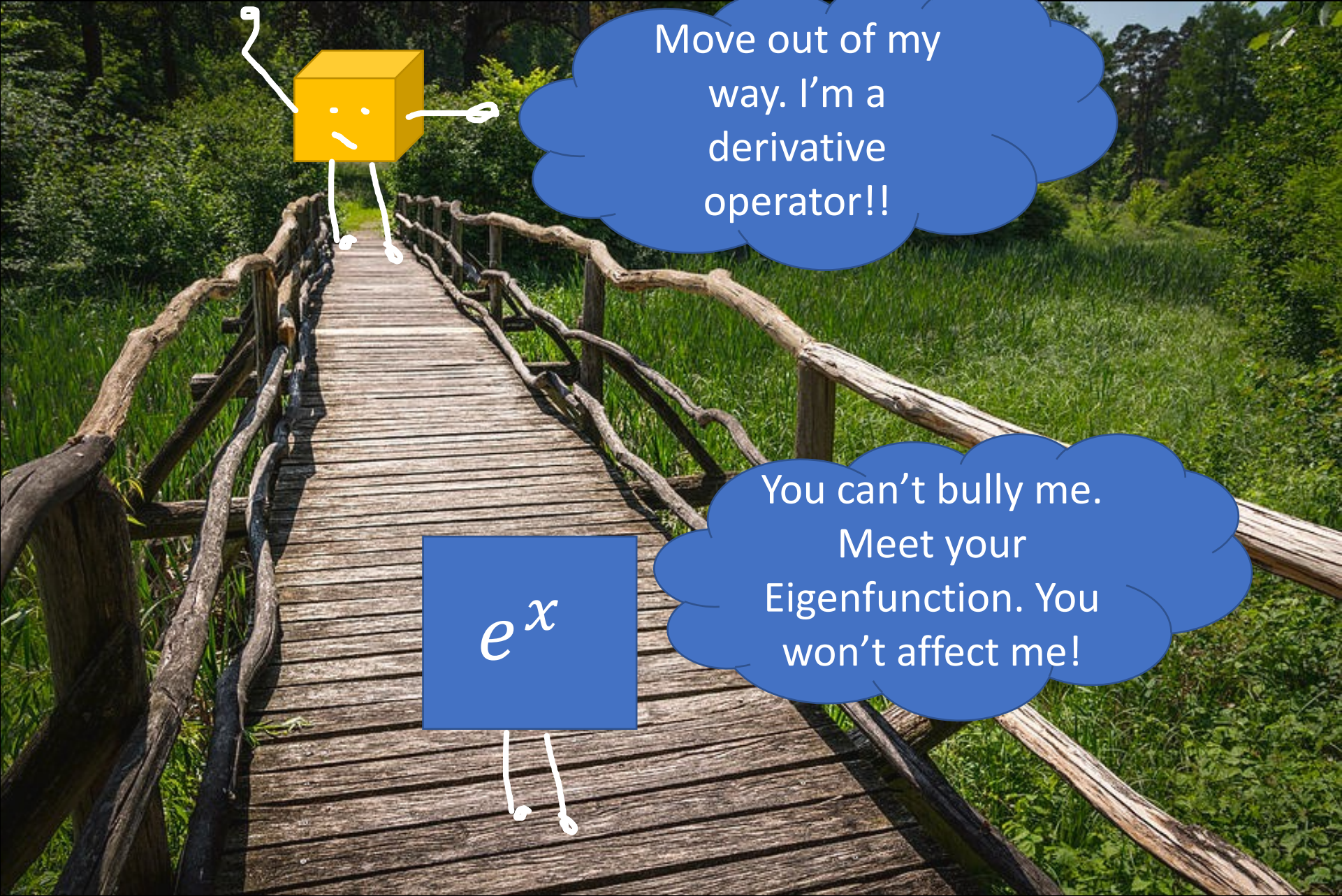
Eigenfunction
of differential
operator?



$$\frac{d}{dx}$$
A blue cube with a sad face (two dots for eyes and a downward-curving line for a mouth). A white derivative symbol $\frac{d}{dx}$ is positioned to the left of the cube. A white line with a hook at the end points from the top-left corner of the cube to the d in the derivative symbol. Another white line with a hook at the end points from the right side of the cube to the x in the derivative symbol. The cube has two thin white legs extending downwards.

$$f(x) = k$$
A blue rectangle containing the mathematical expression $f(x) = k$. Below the rectangle, two thin white legs extend downwards, ending in small white circles.

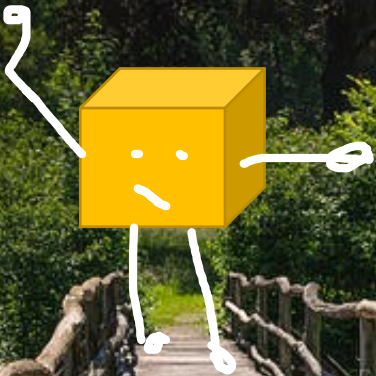
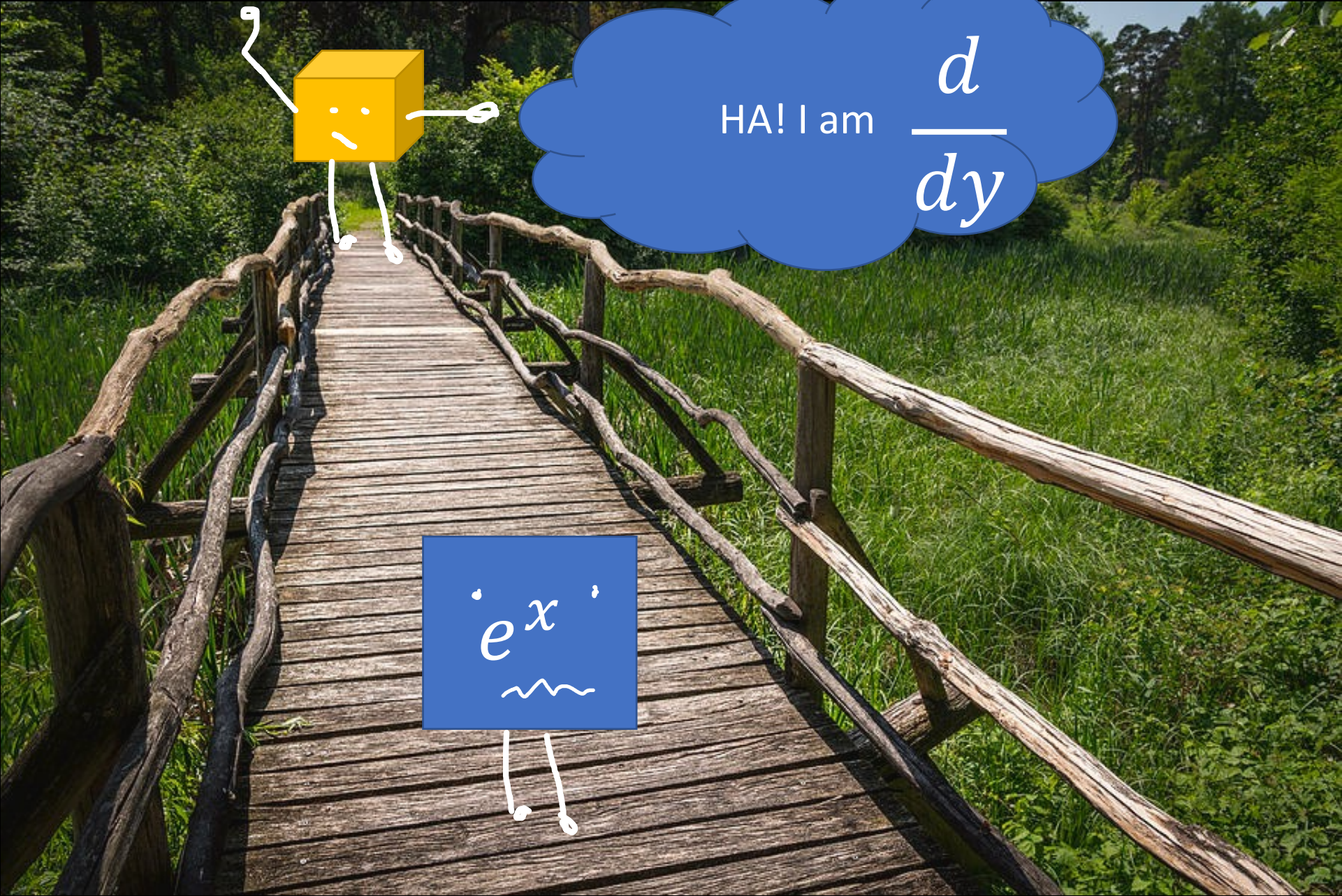
$$f(x) = x$$
A blue rectangle containing the mathematical expression $f(x) = x$. Below the rectangle, two thin white legs extend downwards, ending in small white circles.



Move out of my way. I'm a derivative operator!!

e^x

You can't bully me. Meet your Eigenfunction. You won't affect me!



HA! I am $\frac{d}{dy}$

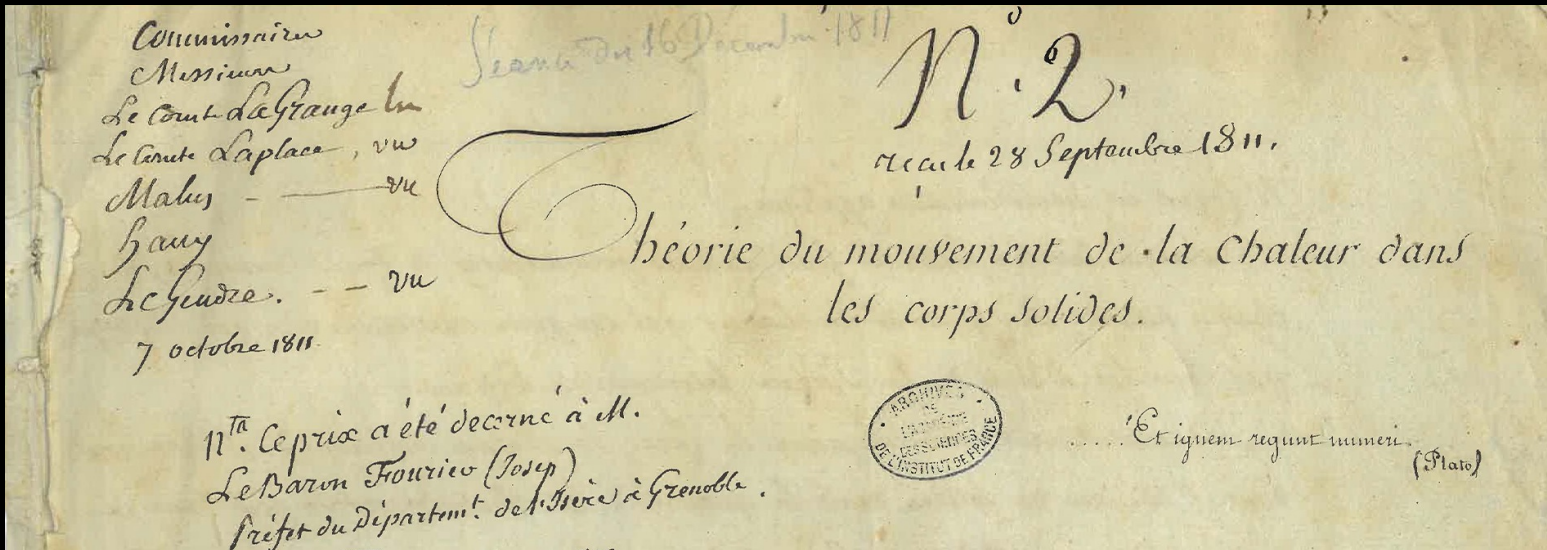
'ex'
~

Fourier analysis: origin and intuition

- Eigenfunction of the differential operator

$$\frac{d}{dx} e^{\lambda x} = \lambda e^{\lambda x}$$

scaling



Joseph Fourier, 1807



Use this to solve differential equations

- Eigenfunction of the differential operator

$$\frac{d}{dx} e^{\lambda x} = \lambda e^{\lambda x}$$

scaling

- differential equations -> algebraic equations

$$f(x) = \sum_{i=1}^N e^{\lambda_i x}, \quad \frac{d}{dx} f(x) = \sum_{i=1}^N \lambda_i e^{\lambda_i x}$$

projection

If λ is complex, then sinusoids ...

Euler's Formula

$$e^{i\phi} = \cos \phi + i \sin \phi$$

The Fourier domain

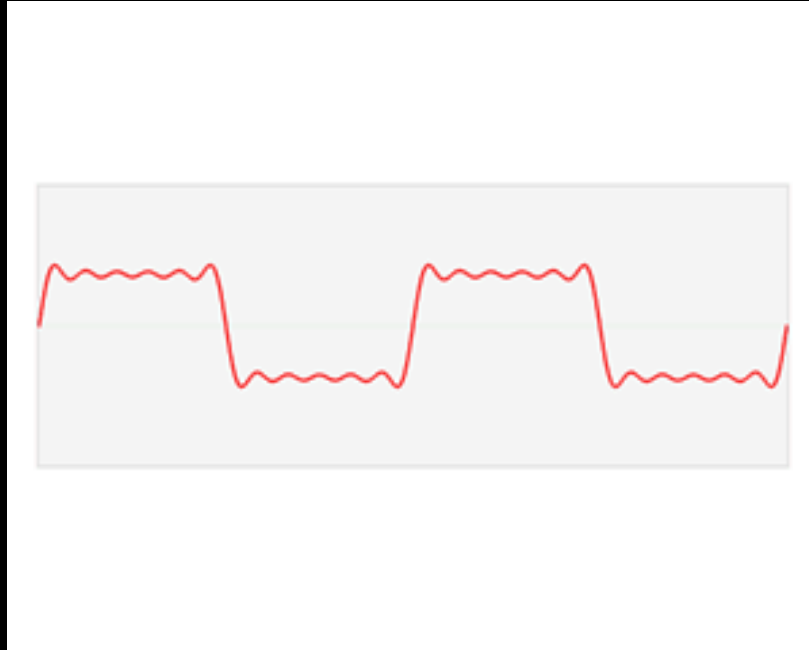


Image credits: Wikipedia

A special trigonometric series which could represent any arbitrary function



The continuous Fourier transform

$$\hat{f}(\omega) = \int_{-\infty}^{\infty} f(x) e^{-2\pi i \omega x} dx$$

Fourier domain primal domain
(space, time, etc.)

The Fourier transform: 'frequency' domain

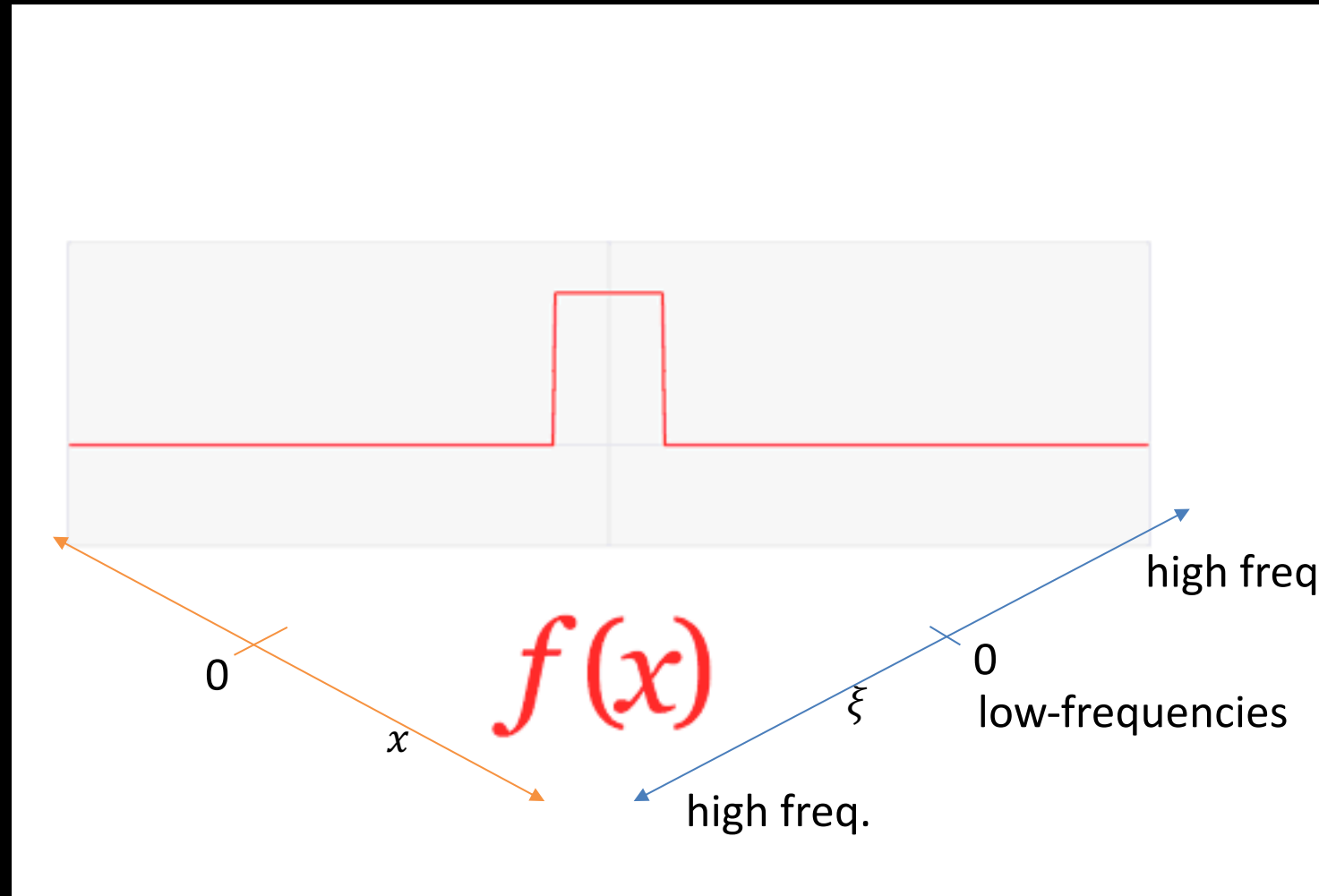
$$\hat{f}(\omega) = \int_{-\infty}^{\infty} f(x) e^{-2\pi i \omega x} dx$$

$$\hat{f}(\omega) = \int_{-\infty}^{\infty} f(x) \cos(\underline{2\pi\omega x}) dx + i \int_{-\infty}^{\infty} f(x) \sin(2\pi\omega x) dx$$

frequency domain

projection onto sin and cos

The Fourier Transform

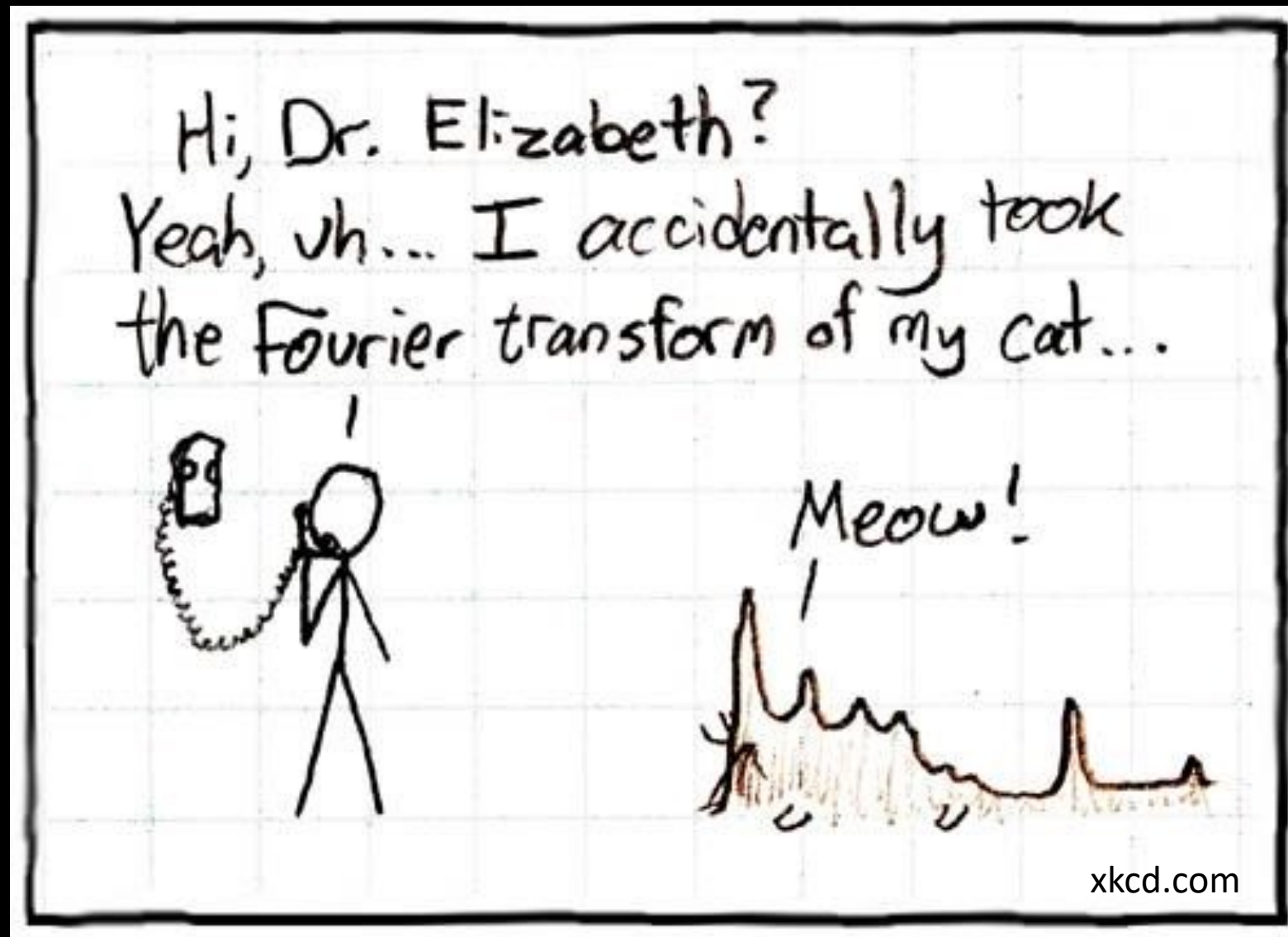


Fourier “duals”

$$f(x) \longleftrightarrow F(\xi)$$

$\text{rect}(ax)$	$\frac{1}{ a } \cdot \text{sinc}\left(\frac{\xi}{a}\right)$
$\text{sinc}(ax)$	$\frac{1}{ a } \cdot \text{rect}\left(\frac{\xi}{a}\right)$
$\text{sinc}^2(ax)$	$\frac{1}{ a } \cdot \text{tri}\left(\frac{\xi}{a}\right)$
$\text{tri}(ax)$	$\frac{1}{ a } \cdot \text{sinc}^2\left(\frac{\xi}{a}\right)$
$e^{-ax}u(x)$	$\frac{1}{a + 2\pi i\xi}$
$e^{-\alpha x^2}$	$\sqrt{\frac{\pi}{\alpha}} \cdot e^{-\frac{(\pi\xi)^2}{\alpha}}$
$e^{-a x }$	$\frac{2a}{a^2 + 4\pi^2\xi^2}$
$\text{sech}(ax)$	$\frac{\pi}{a} \text{sech}\left(\frac{\pi^2}{a}\xi\right)$
$e^{-\frac{a^2x^2}{2}} H_n(ax)$	$\frac{\sqrt{2\pi}(-i)^n}{a} e^{-\frac{2\pi^2\xi^2}{a^2}} H_n\left(\frac{2\pi\xi}{a}\right)$

What can you take the Fourier transform of?



A single sample:

$$f(x) = \delta(x - x_k)$$

$$\hat{f}(\omega) = \underbrace{e^{-\frac{2\pi i x_k \omega}{\text{phase}}}}_{\text{amplitude} = 1}$$

$$\hat{f}(\omega) = \cos(2\pi i x_k \omega) + i \sin(2\pi i x_k \omega)$$

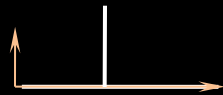
sampling function = sum of Dirac deltas



+



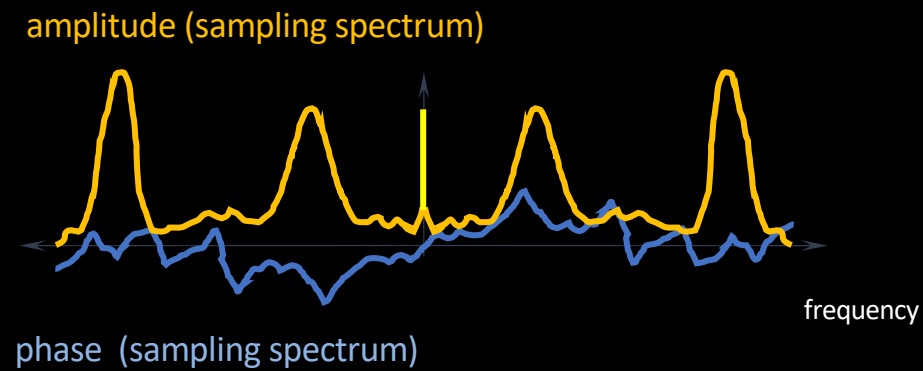
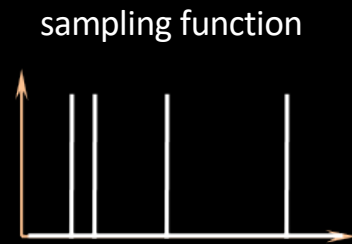
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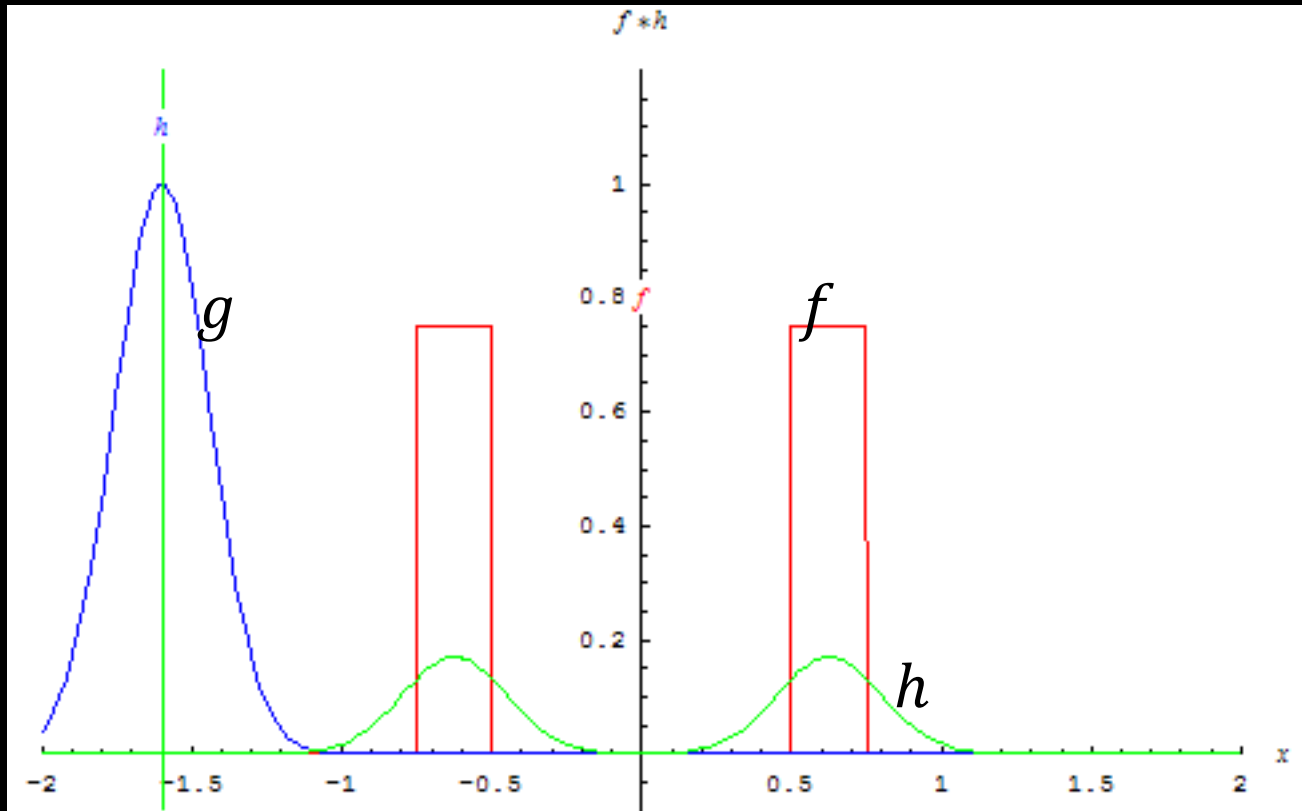
Fourier spectrum of the sampling function



$$S(x) = \sum_{k=1}^N \delta(x - x_k)$$

$$\hat{S}(\omega) = \sum_{k=1}^N e^{-2\pi i x_k \omega}$$

Remember convolution?



$$h(x) = \int f(x - y)g(y)dy$$

$$h(x) = f(x) \otimes g(x)$$

Fourier Transform of Convolution ?

$$h(x) = f(x) \otimes g(x)$$

Fourier Transform of Convolution ?

$$h(x) = f(x) \otimes g(x)$$

$$\mathcal{F}(h(x)) = \mathcal{F}(f(x) \otimes g(x))$$

Fourier Transform of Convolution ?

$$h(x) = f(x) \otimes g(x)$$

$$\mathcal{F}(h(x)) = \mathcal{F}(f(x) \otimes g(x))$$

$$H(\xi) = F(\xi) G(\xi)$$

Convolution theorem

$$\mathcal{F}(f(x) \otimes g(x)) = F(\xi) G(\xi)$$

Fourier transform of a convolution

product of Fourier transformed functions

Alternative way to calculate convolutions

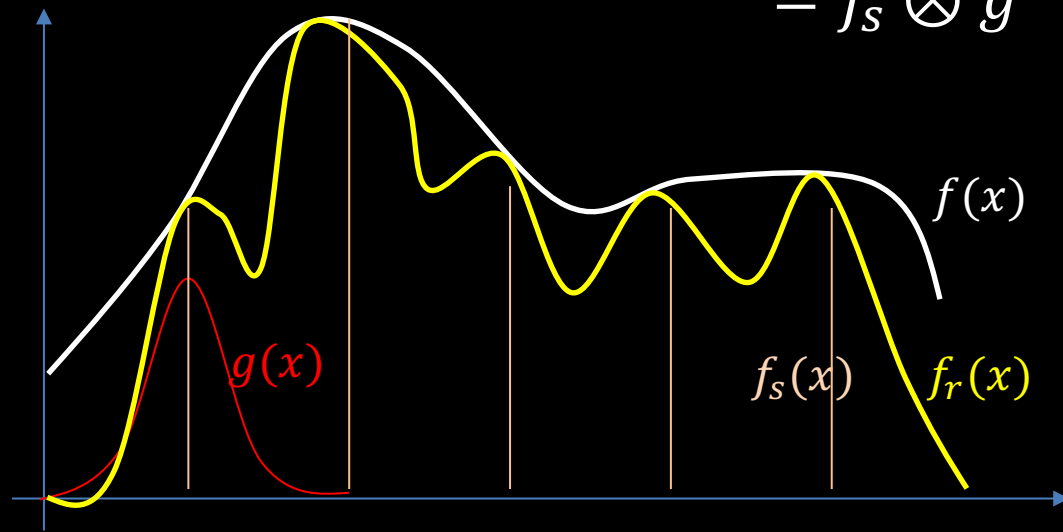
$$h(x) = \int f(x - y)g(y)dy$$

- Fast Fourier Transform
1. Obtain Fourier transforms F and G
 2. Multiply, so $H = F.G$
- Fast Fourier Transform
3. Take the inverse Fourier transform of H
 4. $h = H^{-1}$

What if we apply the Fourier transform?

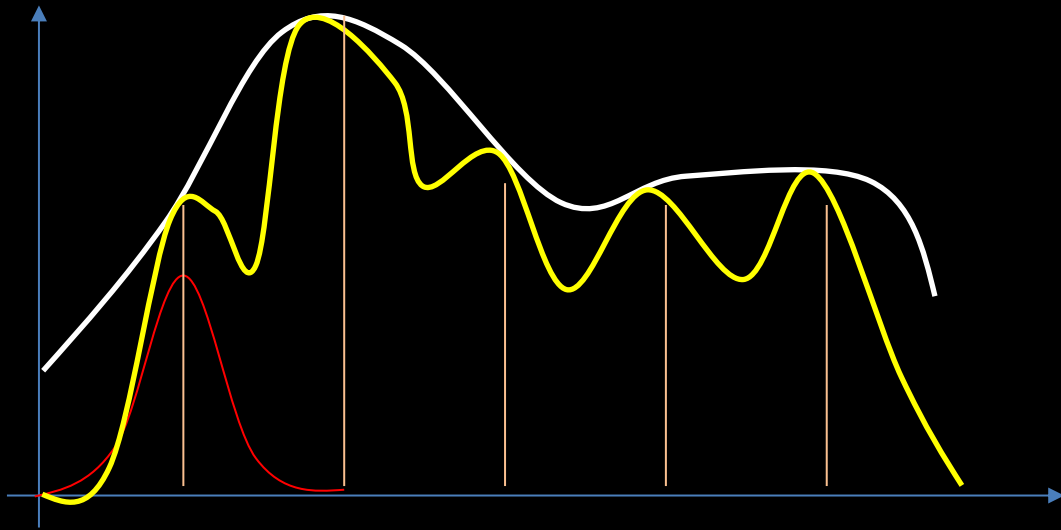
$$f_r(x) = \int f_s(x-y)g(y)dy$$

$$= f_s \otimes g$$

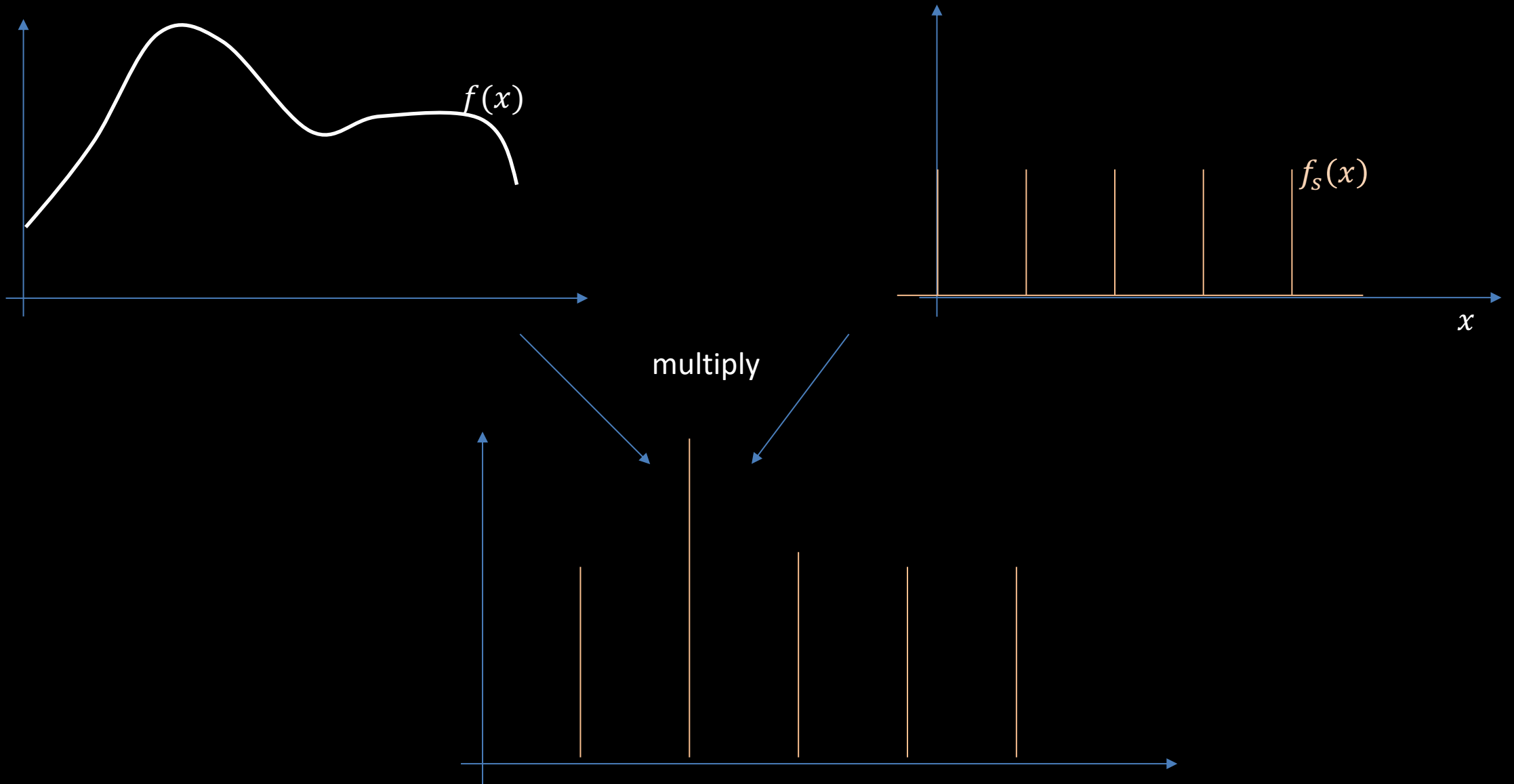


$$F_r(\xi) = F_s(\xi) G(\xi)$$

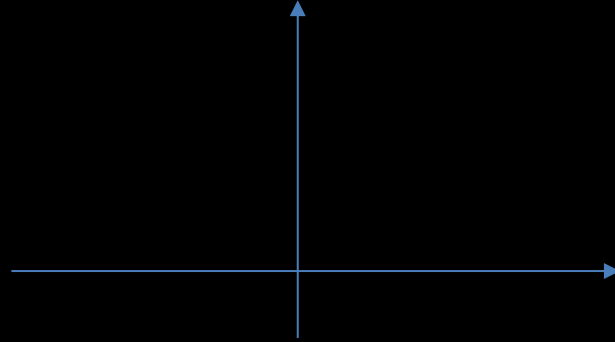
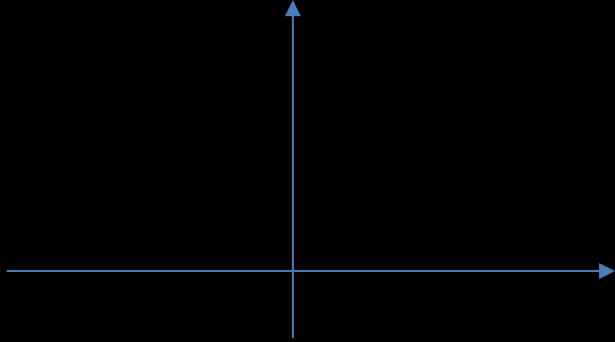
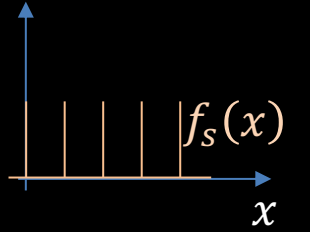
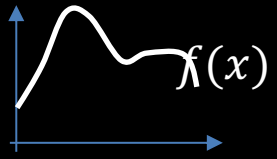
How to assess sampling and reconstruction error?



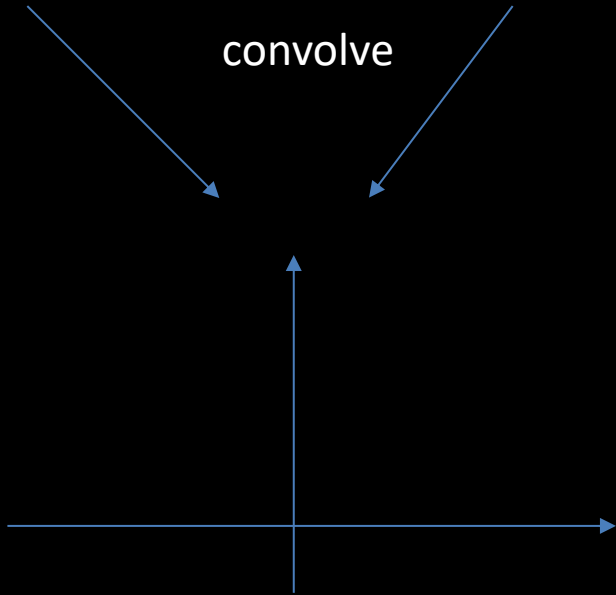
Focus on the sampling operation first:



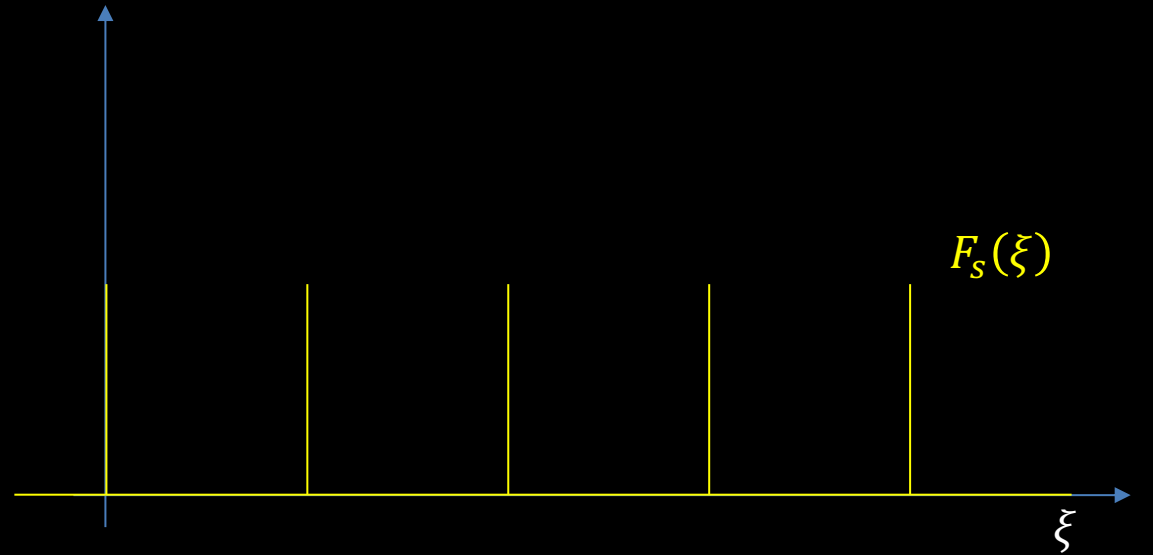
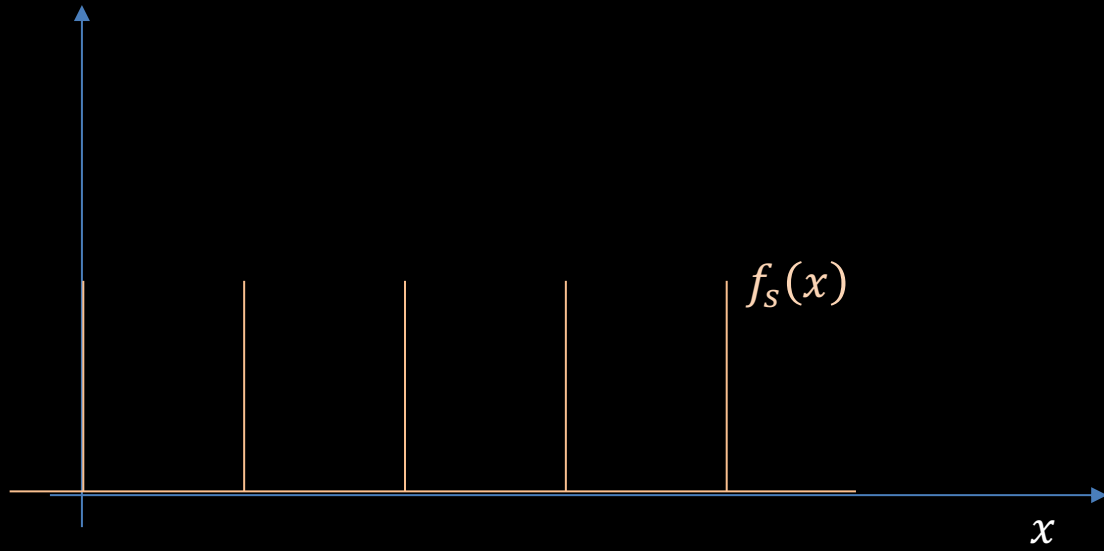
What are these in the Fourier domain?



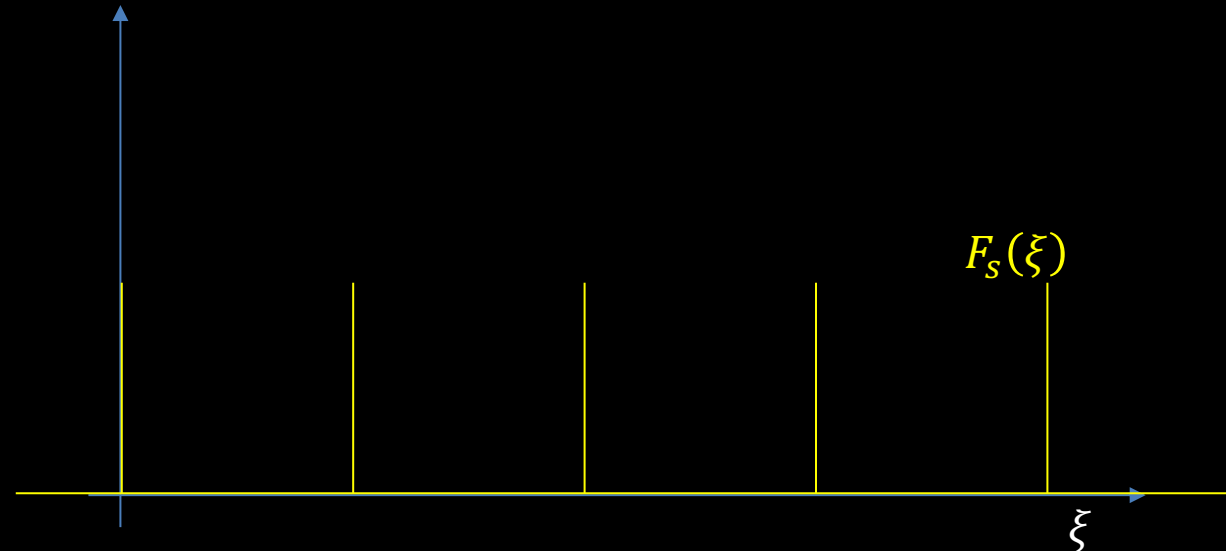
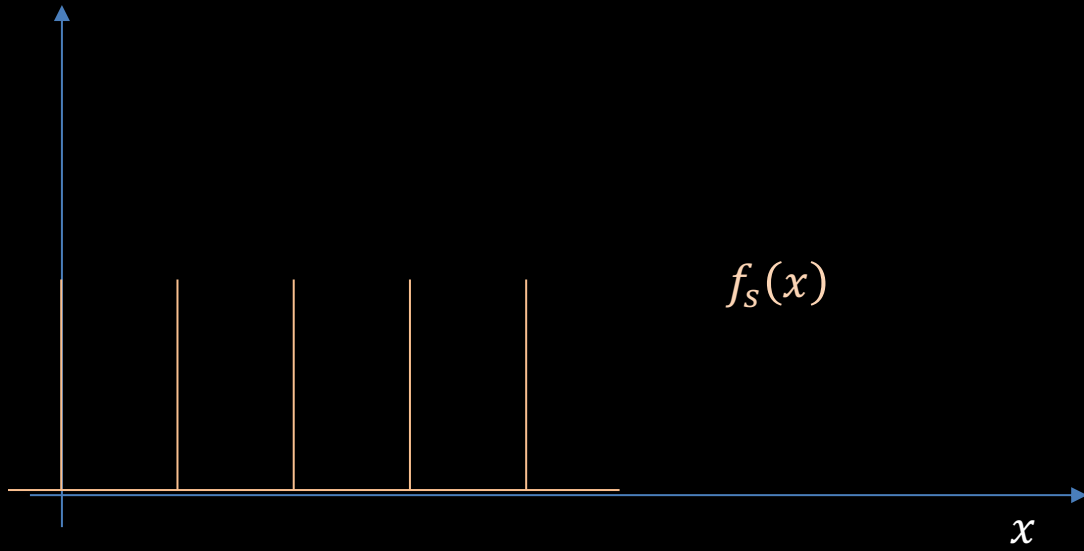
convolve



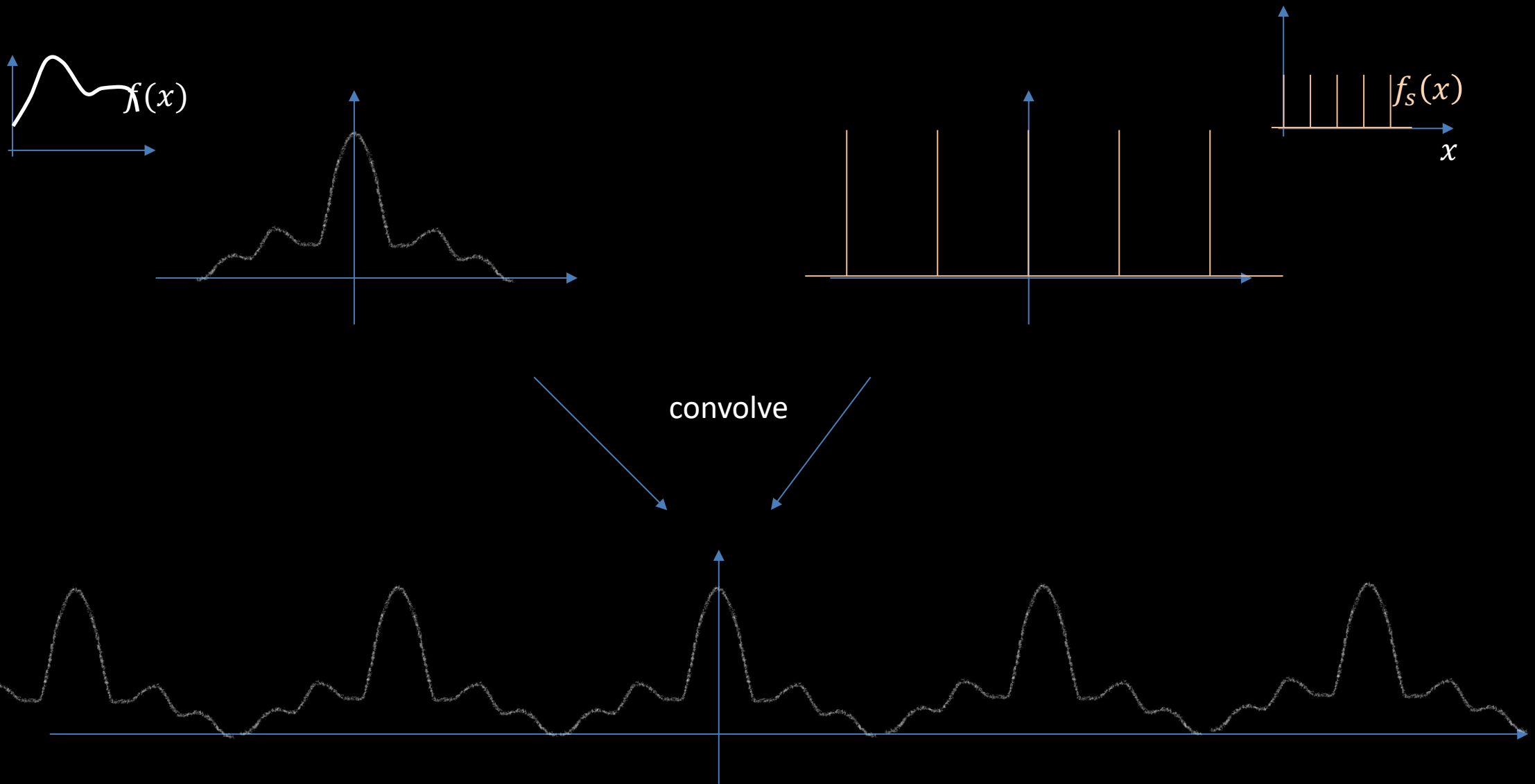
Intuition: Sampling function



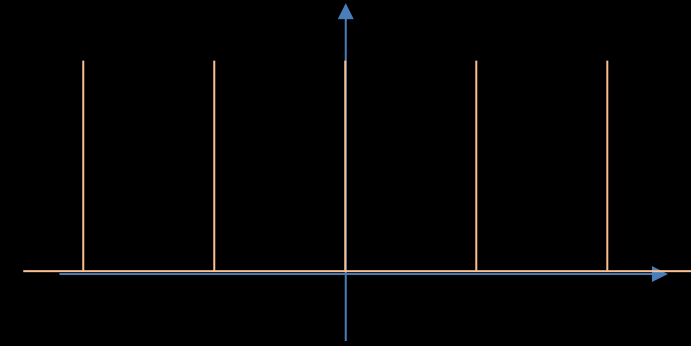
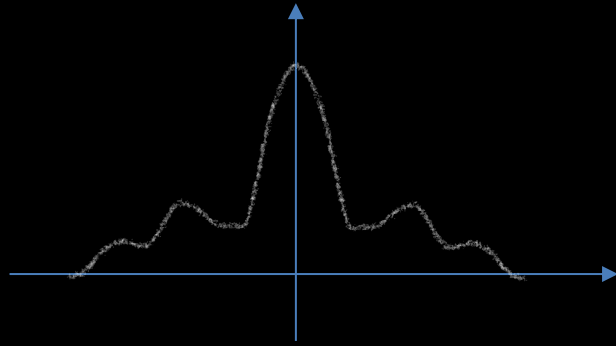
Intuition: Sampling function



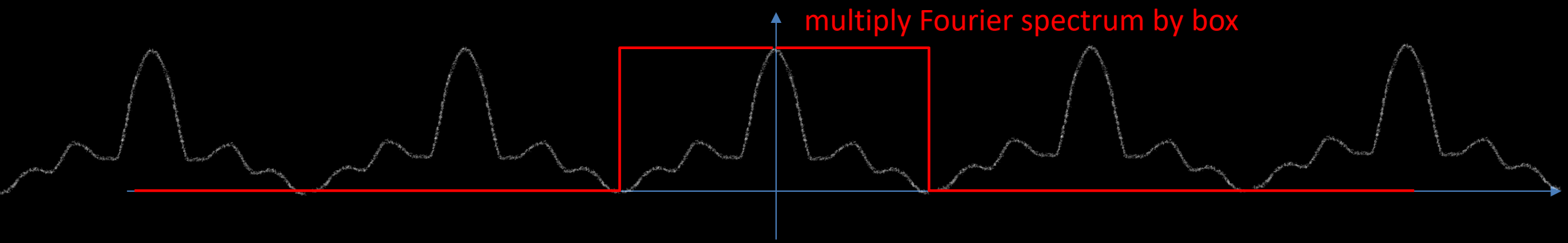
Sampling in the Fourier Domain



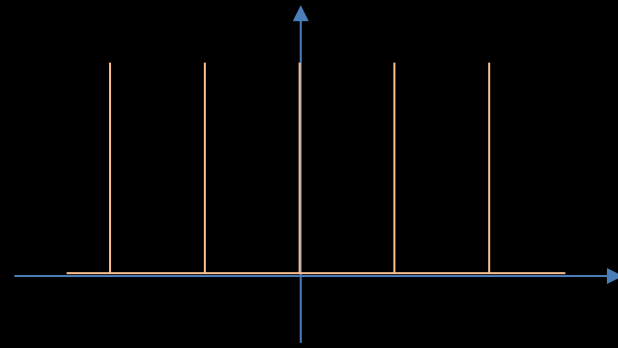
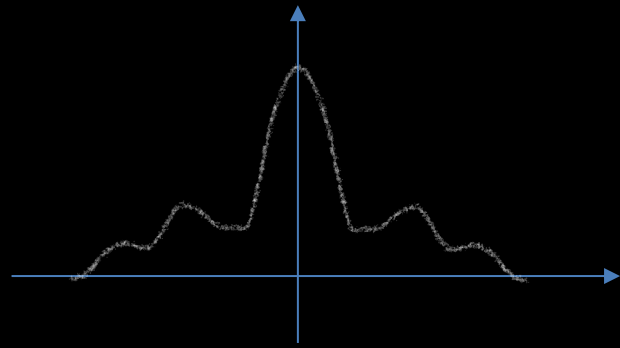
How to remove aliases?



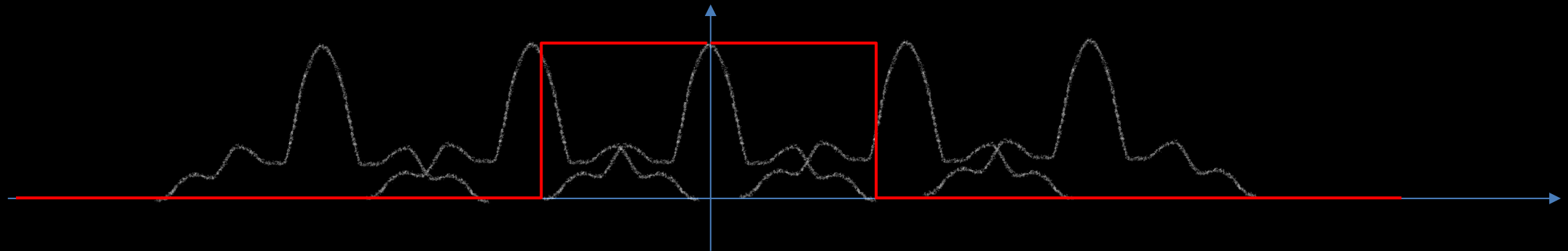
convolve



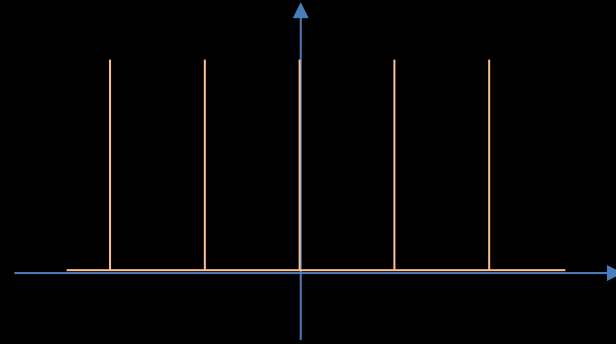
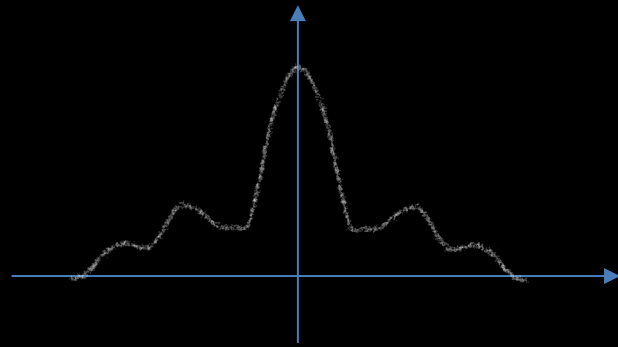
Sparse sampling (squeezed in Fourier domain)



convolve

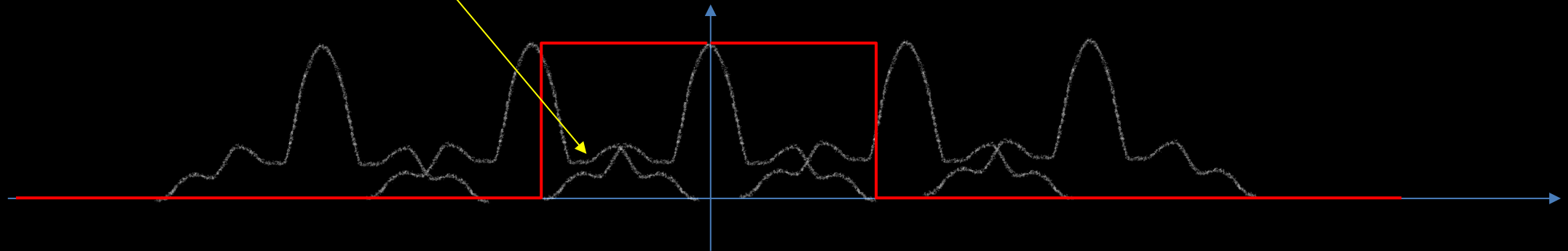


Sparse sampling (squeezed in Fourier domain)



convolve

aliasing

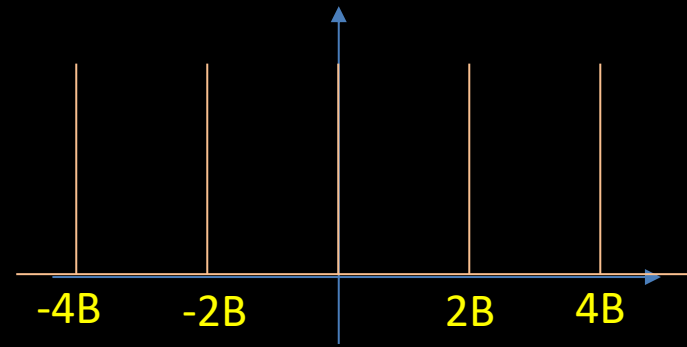
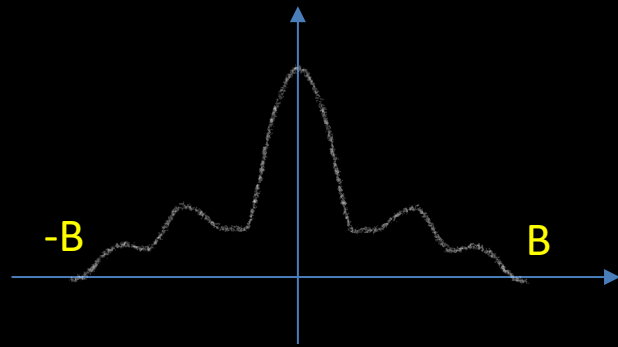


Nyquist-Shannon Sampling theorem

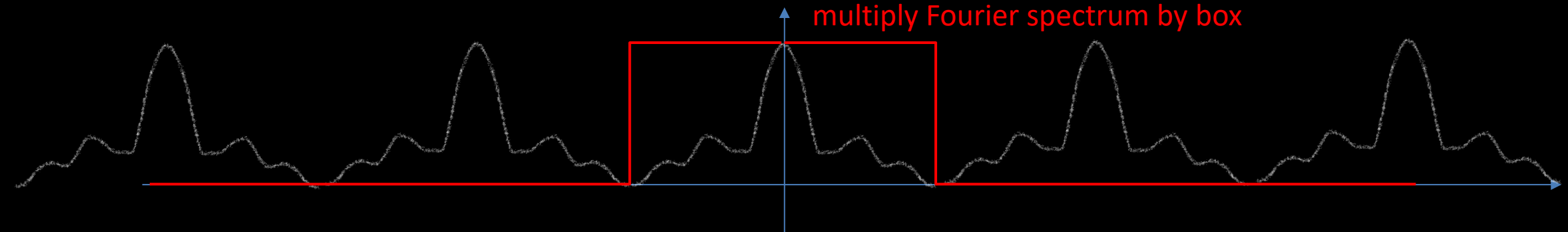
If a function $x(t)$ contains no frequencies higher than B hertz,

it is completely determined by giving its ordinates at a series of points spaced $1/(2B)$ seconds apart.

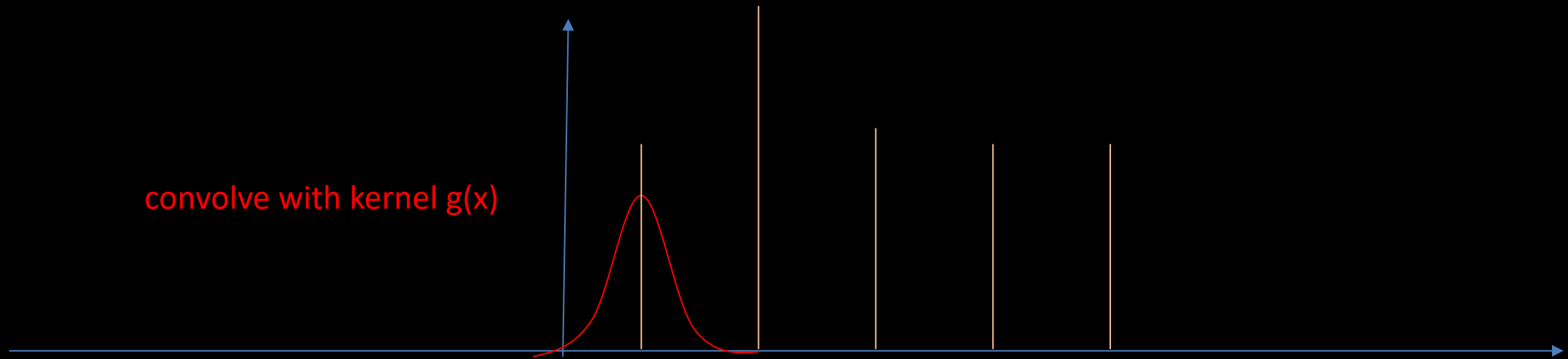
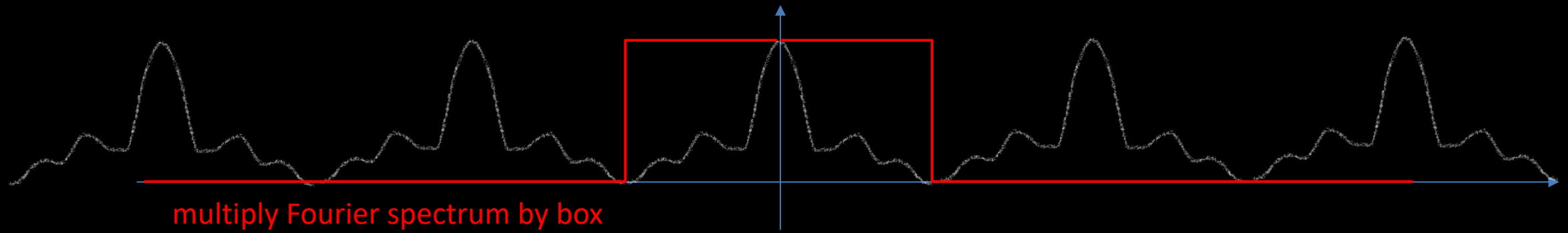
Multiplication by a box in the Fourier (frequency) domain...



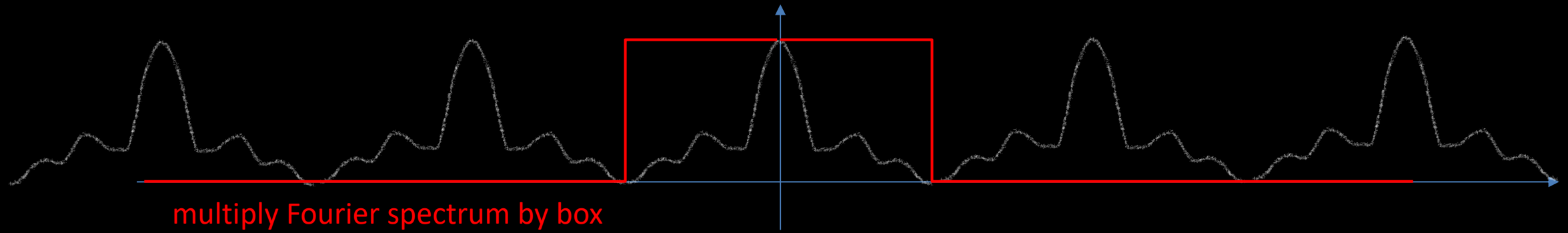
convolve



... convolution with a reconstruction kernel (in x)



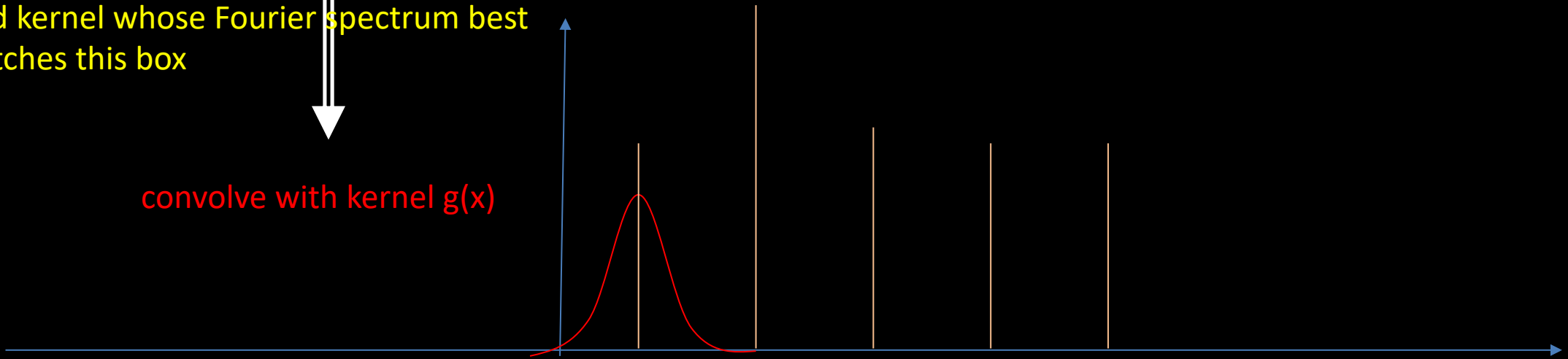
Is a convolution with a reconstruction kernel (in the primal, or x)



Find kernel whose Fourier spectrum best matches this box



convolve with kernel $g(x)$



To be continued ...